ECHO

ECHO
(c) 1979 by David Kalmick
Programma International, Inc.

Echo is a game that challenges both your visual
and audio senses.

OBJECT:

> To match the computer generated tones
> with specific locales.

> After each successful attempt the level
> of difficulty increases.

> At the highest levels success is based upon
> your ability to utilize your short-term mem-
> ory to its fullest.

The multiple levels of difficulty provide an enjoy-
able Lo-Resolution experience for all ages.

ECHO LOADS IN THE FOLLOWING MANNER:

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