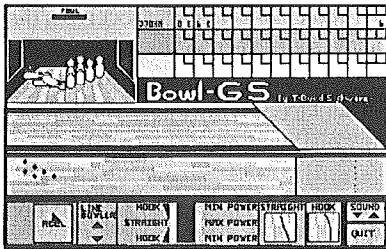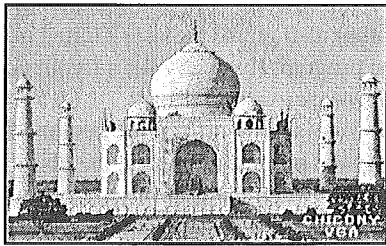# Big Red
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GS182 - Bowling GS

GS96 - 3200 Colors

GS187 - Sound Programs
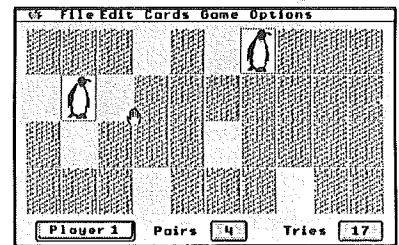
1995 Catalog
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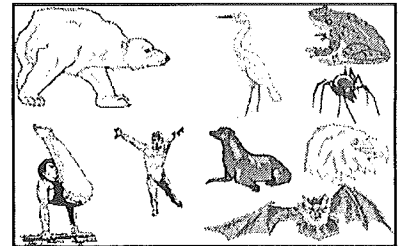Domain
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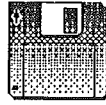
3.5" Disks: The disk volumes listed on pages 3 through 20 of this catalog are 3.5" disk volumes. All of the programs on these disks are for the Apple IIGS owners. Most of the disks contain several different programs. **You will need 1.25 Megs of memory and System 5.0.4 or higher to run the programs.** Most of the disks do not include the GS operating system. You must first boot the GS system disk before you can use many of the programs. Some of the programs are hard drive installable and others are not. Desk accessories and Inits must be installed on your System Disk before you can use them. A few of the games require a joystick.

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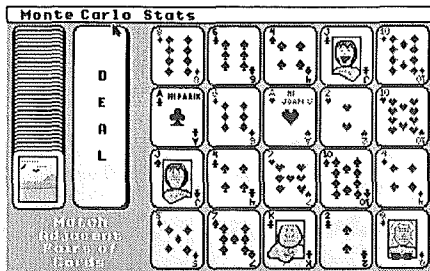
Games

GS30 - Solitaire Games
If you like card games, this is a "must have" disk. It contains 5 different card games which all use SHR graphics. The games are Casino Solitaire, Slot Poker, Pyramid Solitaire, Monte Carlo and Poker Solitaire.

GS39- GS Games
This disk contains 4 action packed, freeware arcade games for the IIGS: Crackle, Quadronome, Copy Killers, and As The Link Turns. Copy Killers is a very fast action joystick controlled arcade game. The player is an FBI agent hunting for software pirates in a maze. You must shoot the pirates before being attacked by computer viruses.
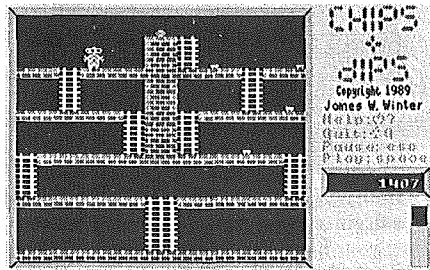

GS45- Orbizone /Chips & Dips
This disk contains 2 wildly amusing, arcade shareware games. Orbizone is an outer space shoot 'em up arcade game that is played with a joystick. It is based on the classic arcade hit Asteroids, and allows the user to design customized spaceships. In Chips and Dips the player must roam the screen collecting objects while avoiding killer robots. The player must climb ladders, and jump onto objects.

GS52- Adventure Games
This disk contains IIGS adventure games and arcade action games. The adventures include Spellbinder, Castle Metacus, Original Cave Adventure and Beyond Tesseract. The arcade games include Worm, Battleship and Beast.
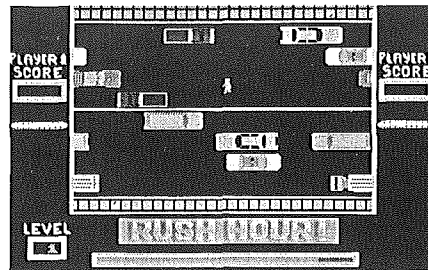
GS58 - Fun and Games
This disk contains 11 IIGS games and 3 stunning graphics generation programs. The games include Tic Tac Toe, As the Link Turns, Follower, Romulan, Towers of Hanoi, Q*Bert, Frogger, Concentration and Backgammon. The graphics programs include 2 from Jason Harper: Polygonia and Fillmaze. Both are wonderful 3 dimensional representations of IIGS animation. PlasmaLab is almost indescribable; it contains 5 different modules that generate animated fractal-like graphics.
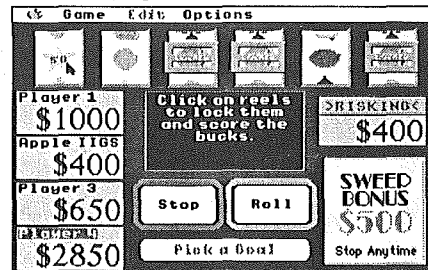

GS61 - One-Armed Battle
One Armed Battle, a shareware game by Ken Franklin, is a six-reel slot machine game based on the classic game of dice called Oh Shoot or Devil's Dice. The game contains many humorous digitized sounds, and if a stereo card is attached to the IIGS, will playback in stereo. Mage Maze, a shareware game written by Davis Hallwas, is a richly detailed IIGS maze game. Each maze has 10 levels that contain traps and doors that lead nowhere. All that's displayed on screen is a compass, and an animation that charts the players travels through the maze.

GS65 - Entertainment
Included are Wheel, a text based version of Wheel of Fortune; Yahtzee, a beautiful looking and fun to play version of the dice game classic; Fourplay, a Tetris-like strategy game; Tetrotrix, a Tetris clone with versions supplied in both English and French; Brian Greenstone's latest offering, Senseless Violence 2, a shoot 'em up with a socially responsible anti-drug message;

and MatheMusic, a pendulum-like graphics display that plays heavenly music.
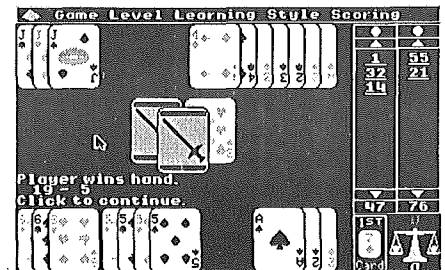
GS72- Card Games
Cartus Primus is one of the best shareware programs that we've seen. It allows you to play three-handed versions of the following card games: Cribbage, Gin Rummy, Pinochle, Hearts, and Pitch. The computer plays two of the hands and you can play the third. If you like, the computer will give you hints on which cards to play. There are also shareware versions of Euchre and Sheepshead on this disk.
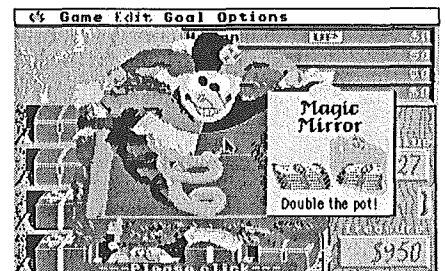
GS79 - Plunder!
This disk contains a game from Dr. Ken Franklin. Plunder! is a game of chance and daring for 1 to 4 players of any age. In Plunder!, you and your competitors find yourself in a treasure room which is filled with various packages. You know most of the packages have treasures but one of them has a bomb. You must decide when to leave the room. If you wait too long and the bomb is uncovered, you lose.
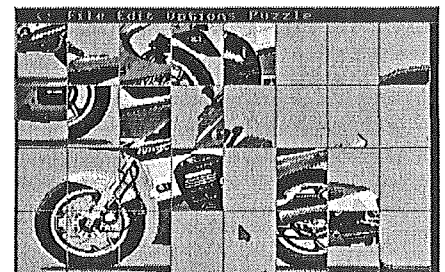

GS88 - PixMix
PixMix allows you to load any IIGS SHR graphic and the program then creates a jigsaw puzzle from the graphic. A graphic can be broken up into as few as 6 large blocks, or as many as 80 smaller blocks. Using the Apple Desktop with pull-down menus, PixMix allows blocks to be swapped with a simple click of the mouse. Twenty-five graphics are supplied along with the program.

GS91 - Entertainment

Tonight's Sky v3.0 is the finest planetarium program for the IIGS. This program is an integrated software package designed as a simple tool for amateur astronomers to prepare for an evening's observing. The program will calculate the positions of the Sun, Moon, and planets and plot them on star maps using various formats. Also included on the disk is PowerPlay, a game that has four different modules called FourPlay, Tron, PigNBull and Gridlock. Other games include Brain Teaser, Castle Metacus, Video Jazz and Color.GS.

GS95 - Mini Prix

This is a grand prix car racing game that has you behind the wheel of a Formula 1 Lotus. A game screen is displayed that has side by side windows. One window shows your progress as you go around the track, and the other shows the view surrounding your car. All action is controlled with a joystick. Steer with the stick, accelerate with one button and brake with the other. The documentation for this game is written in French. This game must be booted from Slot 5, Drive 1.
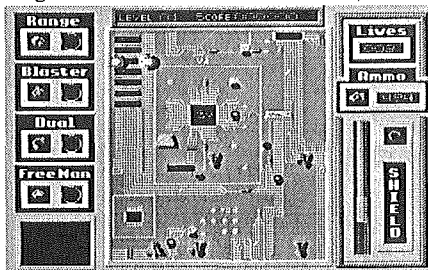
GS103 - Cosmocade Disk A

Cosmocade is actually two games in one. On this disk, you get the Journey to Calibus game. It requires a joystick and involves lots of "shoot-up" action. You do not need to have Disk B (GS104) in order to play Journey to Calibus. In this game, you are in a space ship which is capable of firing missiles. As you fly over various terrains, alien ships and other objects fly towards you. You can either avoid them or shoot them. When you shoot the objects, some of them will mutate to other objects. By collecting these mutant objects, you will be rewarded with good things such as better weaponry, more ammo and free lives. At the end of each level, there is a super alien which you must defeat. Calibus also comes with two editors which will allow you to create your own worlds.
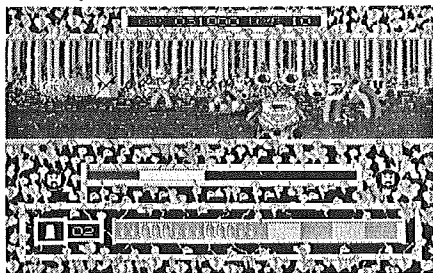

GS104 - Cosmocade Disk B

This disk contains Naxos, the second game of the Cosmocade series. You can play Naxos without having the Journey to Calibus disk, but we strongly suggest that you get both disks. In Naxos, you're in a jungle which is inhabited by aliens. As they jump up from behind bushes or come along the path, you must shoot them before they shoot you.

GS105- Space Clusters

This is a clone of Galaxian, an arcade-style game where space invaders swoop down from the top of the screen to attack your lone space craft. You use the joystick to manuever out of the way and fire missiles at them until you have decimated their ranks. The animation on this program is very fast. It must be booted from Drive 5, Slot 1.
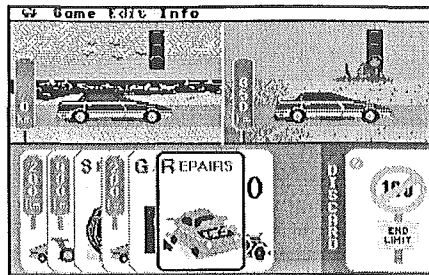
GS110 - Milestones.2000

This disk contains a computerized version of the classic children's card game in which you race your opponent by playing mileage cards. In addition to mileage cards, you also are dealt accident cards, remedy cards, speed limits, and prevention cards. You can use accident cards and speed limits to slow your opponent's progress. Remedy cards or prevention cards are necessary to recover from cards that your opponent has played against you.
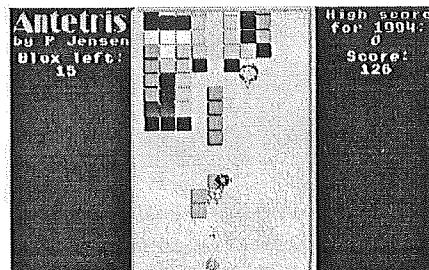

GS111- Tetris.Spinoffs

This disk contains two new shareware games which are spinoffs of the basic Tetris game. They are Columns (version 1.1) and Antetris. In Columns, multi-color columns drop from the top of the screen. You can rotate the colors and manuever the column. Whenever you get three of the same color in a straight line, they are removed from the screen and the other blocks above them drop down. The straight line can be horizontal, vertical or even diagonal.

Antetris takes a completely different approach. You start the game with a logjam of Tetris-like shapes arrayed at the top of the screen. You control a gun at the bottom of the screen and attempt to shoot the Tetris shapes as they begin to fall. There is a lot of strategy involved in choosing which shapes to shoot first, so that you cause the shapes to fall in an orderly manner. If you shoot the wrong shape, you'll cause an avalanche and your position will be overcome.

GS113-GS115 Bouncing Bluster

This three-disk set contains a game which is a clone of Arkanoid. You use the mouse to move a paddle at the bottom of the screen. The paddle will deflect a ball which will then knock out bricks in the upper portion of the screen. As you hit some of the bricks, they will release power capsules. If you catch a power capsule with your paddle, it will give you additional features such as the ability to fire missiles or additional balls. As you clear each screen of the bricks, you advance to the next level.

Bouncing Bluster requires a special version of the System disk which is included on GS113. You must boot your system with this disk. Bouncing Bluster cannot be launched from the Finder or System 5.0. After GS113 has loaded, you will then need to insert the GS114 which contains the actual game. Disk GS115 contains a level editor which will allow you to design your own layouts of bricks.
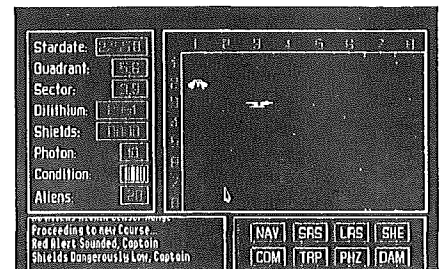
GS117- Star Trek Classic GS

As Captain Kirk, your next mission is to make the galaxy safe from the Klingons. You have 31 days to complete your mission. Use the Enterprise's navigational system, long and short range scanners, photon torpedoes and phaser banks! This shareware game is a complete rewrite of the classic text-based game that has been around for years. It's the same, fun game but with IIGS full-color graphics and music background. The program requires System 5.0.4, 1.5 megs of RAM and two 3.5" drives or a hard disk drive.
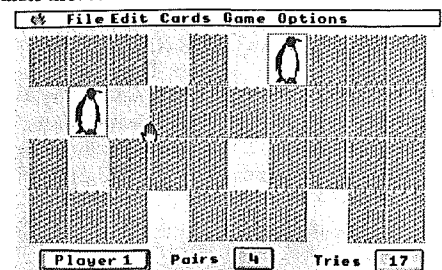
GS118- Memory Cards

This disk contains three classic card games. They are Wisconsin Rummy, Hearts and Memory Cards. All of the games use the full graphic capability of the GS. Wisconsin Rummy is a typical gin rummy game in which you try to group your hand into groups of 3 or 4 cards that are similarly suited or are consecutive. Hearts is based on the card game by the same name. You take tricks but try to avoid taking any hearts or the Queen of Spades. Memory Cards is a version of Concentration. It is filled with amusing

graphics and sound effects. As the game starts, a series of cards are shown, all face down. You try to find the pairs of cards which match. The player with the most matches is the winner.
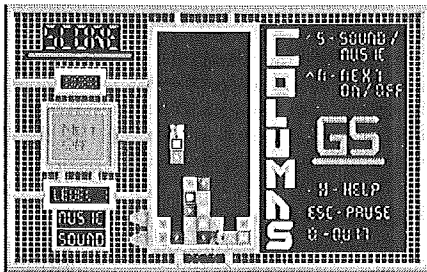
GS119- Columns Version 2.0

This is a Tetris-like game in which you manipulate falling blocks of different patterns in sequences of 3 or more blocks arranged horizontally, vertically or diagonally. When you succeed, the matched blocks disappear. The program features a rock and roll sound track, digitized sounds and great graphics. If you like Tetris, then you'll love this game.
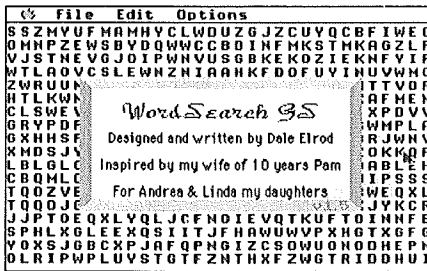
GS129- Games, Games, Games

This disk is chock full of games. There are several shareware games by Jim Sepanik including Cribbage, Rubik Cube and Poker Challenge. Bill Tudor has added two great games on this disk. Solitaire is a New Desk Accessory that allows you to pl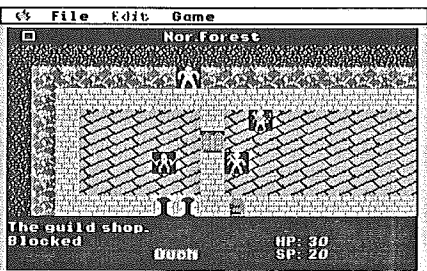ay the classic game of Klondike solitaire. Backgammon is another Desk Accessory game. For those who like fast action arcade games, try Golden Bug by Jason Smart. Use your joystick to navigate through a series of mazes which are similar to Pac Man. There are also two programs on this disk that generate word search puzzles.


GS131- State-of-the-Art Games

Xpurpose by Bob Owens is based on Chinese Checkers but it has great graphics and sound effects. PlasmaLab2 by Peter Brinkley has 5 separate modules including Life, PlasmaLab, Wolf, Demon and WireWorld. Blackjack Tutor by Dave Tribby will not only let you play this popular gambling card game but it will also give you valuable tips on how to improve you chances

of winning. From Beyond is the FTA's version of Tetris. You'll need to quickly line up the falling blocks into matching rows, columns or diagonals. If you're not quick enough, the blocks will fill the screen and you'll lose. FTA Plotting is a fast action arcade game that's like a cross between Tetris and Space Invaders. Rather than lining up blocks into neat rows and columns, you'll be blasting them instead. A joystick is required.

Jason Smart, has written the graphic oriented adventure game called ExplorerGS. There are three adventure scenarios included. In these games, you'll be battling monsters and searching for hidden treasure. As you move about the game board, all progress will be charted by the auto-mapping feature. But what's even more fun than playing an adventure game? Why, it's creating our own game from scratch. You can use Game Maker to easily and quickly create monster filled nightmare scenarios. No programming skills are needed to create sophisticated adventure games.
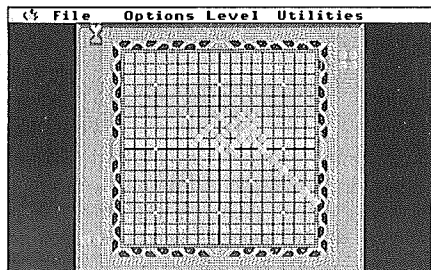
GS137- Strategy Arcade

DrMario, modeled after the coin-operated arcade game, is yet another Tetris-like game. You'll need to line up the multi-colored falling capsules in a test of speed and strategy. What sets Dr Mario apart are the obstacles and viruses found on the play screen. Since you're the doctor, you can remove the obstacle.

Quintette comes from France and is two games in one. Game play is enhanced by the beautiful looking play screen. PuzzleGS is modeled after the 4 x 4 plastic number puzzles. You move the letters around so that they appear in sequence. Pac Man is a desk accessory. Use the "A,Z,J, and K" keys to navigate through the maze .
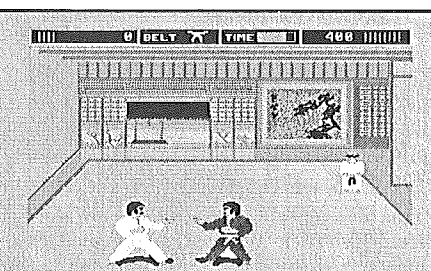
GS145- Sensei

This is a karate arcade game. The object is to earn a black belt by winning a series of contests against increasingly tough competition. You can use the joystick or the keyboard to jump, kick or chop at your opponent. Some of the moves that you can use are nagashi, yoko-geri-keage, tobi and kansetsu-geri. This game must be booted from Slot 5.

GS143- Quest for the Hoard

The object of this game is to locate treasures which are hidden within a 26 x 17 grid. You do this by using the mouse to click on the various squares in the grid. If you click on a square which is near a treasure, it will display an aura. This tells you that a treasure is near. Before you may actually uncover the treasure, you must select a "Spell of Protection". Uncovering a treasure without being protected ends the game.

GS146- Easy Dead

In this game, you're chased around the screen by an ever increasing number of objects. At first, it is fairly easy to avoid being caught but soon it's almost impossible to keep from dying. I guess that's why it is called Easy Dead. Once you've been caught, you simply start the game over again. There's not much strategy involved but it's a challenge to see how many objects you can get on the screen at one time.

GS147- The Fly Demo

This game features lots of fancy scrolling and a rock music background, but the game itself is rather crude. Your mouse cursor is changed into a house fly and you have to move the fly around on the screen and avoid being caught by two rapidly moving lines. It is somewhat similar to Qix.
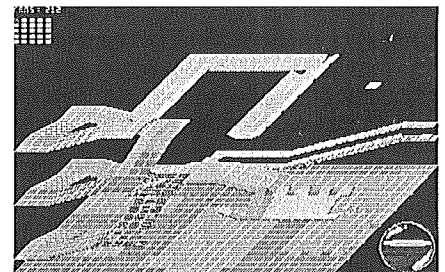
GS153- FTA Bouncing 'Ferno

It's a Marble Madness type game, but with incredible graphics, sound effects and music. There's even an editor for you to create your own levels. The program is hard drive installable. There are three levels, each with 25 different play fields, and you can play the game with either a mouse or a joystick. On each level, you'll try to roll over and pick up a small object before going on to the next level. You may be trying until 4 a.m., as some of the objects are suspended high above the ground and you'll need to jump up to get them. Others are hidden or at the top of steep ramps.

GS157- Fun, Fun, Fun

There are 19 fun-filled GS/OS programs on this one disk. The centerpiece is Karl Bunker's game called FloorTiles. It's a strategy board game where you'll try to line up 1 to 4 randomly colored rotating tiles on a gridded play board. Just surround any tile with 3 matching colored tiles and score big points. It sounds easy but it's very addicting! Most of the other programs on this disk are graphic and sound animations or demos. There's Dufus Demo, Bottles of Beer, Stars, Power and Overcycle.
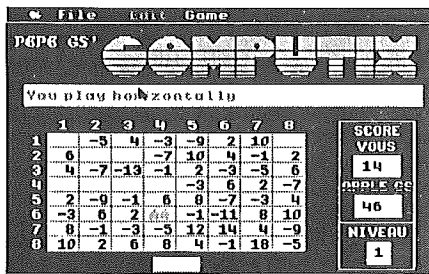
GS160- GS/OS Games

Do you like fast action, outer space, shoot 'em up arcade games? Then you'll love Lane Roath's Space Whiskey. Sure, it has an outrageous premise: all your crew got drunk while under enemy attack and you're alone to fight aliens and retrieve your valuable cargo of space whiskey. Included are lots of digitized sound effects and 3-D star fields that you'll be navigating through via mouse or joystick control.

From France comes PepeGS's wonderful SHR game called Computix. As you try to outsmart your IIGS, you'll be doing lots of quick mathematical calculations. Ian Schmidt has created MegaMac Munch. Like a cross between Break Out and Arkanoid, you'll be taking aim at Mac computers and trying to destroy them. You can't lose, making it a great exercise for pre-schoolers.

GS164- Galactic Conquest

Compete to become Supreme Emperor of the Galaxy. You begin on your lowly home planet with 20 cash credits. You must amass a fleet of ships. You then use your ships to trade, fight, capture other ships and conquer planets. You can fight amongst the other players or the four computer opponent scout ships from surrounding galaxies. The goal is to see who can build and maintain the greatest galactic empire.

This disk also contains a demo version of Crystal Quest. You can play the first five levels. We also included an older IIGS program called Bounce-It!. It is a shareware version of Brick Out.
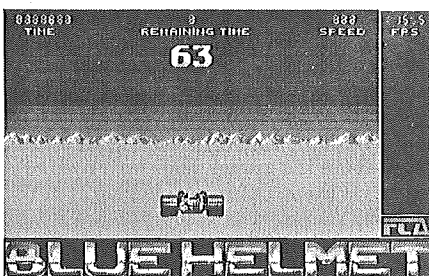

GS169- Blue Helmet

A 3-D road race game from the F.T.A. It's never been completely finished and it does hang the computer whenever you complete three laps. But it may be fastest road race game ever written for the IIGS. You use a joystick to control your race car (the driver has a blue helmet) through rocks and road signs, along winding narrow roads.

GS172 - Strategy Games

This disk contains five games of strategy. Space Arrow is a graphics battle game for one or two players. It includes 15 strategy files for either or both players or design your own. Shove-It has the player push apples on the layout to the empty apple spots in the least number of moves. It features 50 built-in layouts or you can create your own. Golf is a solitaire card game in which you begin play with seven piles of five cards each. The goal is to play all the cards unto the base stack. MoonStriker has you piloting a remote controlled space craft on the moon. The object is to intercept the aliens as they land. Watch out for the moon's surface or you will crash. BlockBuster is an educational children's game for ages 4 to 7.
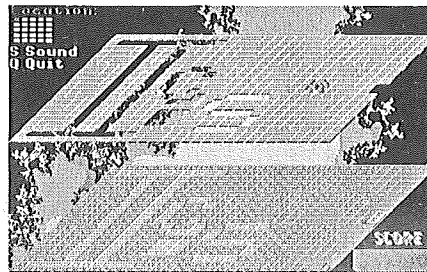
GS174 - Bouncin'Ferno II

This is a much improved remake of the original Bouncin' Ferno game by the FTA. This new version was written by Dustin Mitchell. It is a game which is very similar to Marble Madness. The goal of the game is to bounce a marble through 3 levels. Each level has 25 different rooms. You need only manuever the marble to the exit and you can advance to the next room. Most rooms have additional objects which you can hit to score additional points. Although this is an arcade type game, it requires a lot of thinking as you attempt to figure out how to work your way to an exit. Bouncin'Ferno II is GS/OS compatible and is hard drive installable. The levels on this disk are also new. They were created by Brent Dunst.
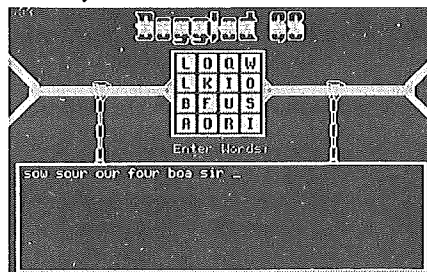

GS175 - Boggled GS

This disk contains a new shareware word game from Kendrick Mock called Boggled GS. The object is to find, within 3 minutes, as many words as possible in a 4 by 4 grid of randomly generated letters. Words may be formed in any sequence of 3 or more adjacent letters, joined horizontally, vertically, or diagonally. You can play against another human or against the computer. Since the computer has a built-in dictionary of 16,000 words, it is almost impossible to beat the computer. This program is hard drive installable. It requires System 5.0.4 or System

6.0. It takes two or three minutes for the computer to create the board and search for words so you have to be a little patient.

Also on this disk is Ant Wars by Karl Bunker. In this game you play the red ants which are pitted against the black ants. You capture black ants by using the mouse to position a red ant on two sides of a black ant. This is easy in the first two levels, but just wait until you get to the third level!

GS176 - Pente GS

This is another shareware game by Kendrick Mock. Pente is a board game somewhat similar to Go or Go-Moku. The object is to place pieces on the (19 x 19) board so that you can get five of them in a row, either horizontally, vertically or diagonally. Of course, your opponent (either the computer or another human) is trying to block your pieces. It is also possible to capture your opponents pieces by trapping two of his pieces between your pieces. This is a simple game which is very easy to learn yet it's quite fun. The program requires System 5.0.4 or System 6.0. If you have a hard drive with lots of Desk Accessories installed, you may have to do a "Shift-Boot" before running the game because it requires a great deal of stack space.
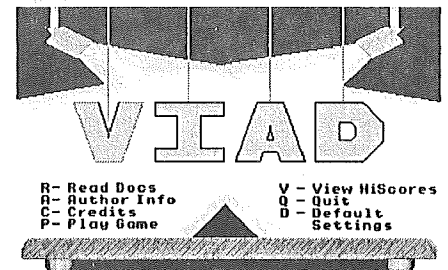
GS177 & GS178 - Viad

Viad is an acronym for "Vocabulary In Any Direction." What happens if you cross together the games Columns, Tetris and Scrabble. The answer is Viad! This shareware program by Kendrick Mock is similar to WordTris. It fills two 3.5" disks but can be run by users with a single 3.5" drive. It requires at least 1.25 Megabytes of RAM and System 5.0.4 or System 6.0. It is fully GS/OS compatible and can be installed on a hard drive.

As in Columns or Tetris, blocks will fall from the top of the screen. If left to themselves the blocks will eventually stack up and fill the game screen. When a stack of blocks reaches the top of the screen, the game ends. In Viad, a single block falls at a time. This block will have some letter from A to Z printed on it. If you can arrange the blocks so that an English word at least three letters long is formed, either horizontally, vertically, or diagonally, then those letters will disappear. The object of Viad is to form as many words as possible before the game ends. This is challenging to say the least.

GS179 - DuelTris Demo

This disk contains the demo version of DuelTris from DreamWorld (but is has almost all the

features found in the commercial version). DuelTris is another variation of Tetris. But now, you don't have to enter solitary confinement to experience a Tetris high! That's right - in DuelTris, two players can square off in - what else? - a Tetris Duel! This is not, as one might guess, simply two players playing separate games, racking up points against the clock. Instead, DuelTris features the DuelLink - in which, if you eliminate two or more of your own rows at once, those rows disappear from your playing area, and move over to the bottom of your opponent's playing area - there to bedevil and generally irritate him or her. DuelTris has many other features, however. If you are not socially inclined, you can play DuelTris against the computer, which is almost as much fun. Plus, in single-player mode, DuelTris offers probably the best game of Tetris around on the GS. There are several "special" blocks that can liven up the game - Tetris purists can switch these off. For example, there are blocks that act like a falling anvil and wipe out any blocks underneath them.

Also included on this disk is DreamVoir which is a combination slideshow and SoundSmith music player.
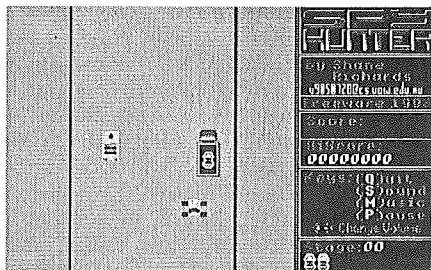
GS180 - Spy Hunter

This is a freeware game by Shane Richards of Australia. It is a joystick controlled racecar game. You try to avoid being run off the road by dropping oil slicks, firing lasers, missiles and smart bombs. There are fifteen types of enemy cars chasing you. They will attempt to crash into your car or they will shoot at you with flame throwers. This is race car combat at its finest.
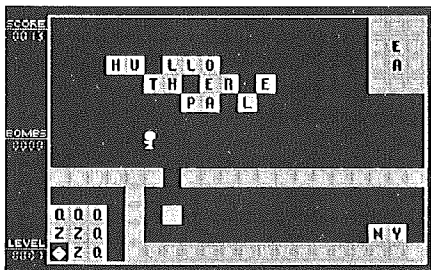
GS181 - LetterSlide

Another game strategy word game by Kendrick Mock. In this game, scattered throughout the playing area are blocks that contain letters. These blocks are often surrounded by jewels. To complete a level (of which there are 99), you must push the letter blocks around until they spell words of from three to nine letters. Whenever you spell a word, those blocks disappear. You'll need all of your word skills to be successful in this game.
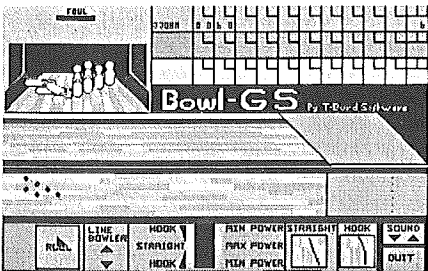
GS182 - Bowl GS & Others

Bowl GS is a bowling-alley simulation. Use your mouse to position bowler and then double-click to release the ball. Depending on how you time your clicks, you either roll straight down the alley or you'll hook the ball. The program keeps score and up to three bowlers can compete at once. Also on this disk are several NDA games that include MultiTris, Wizardry Doctor, Fun House, Game Hacker, Invert, L.E.D. Message, Minehunt, Mouse Mileage, Power Grid, Shredder and Sound File Fixer.

GS188 - Space Games

Solarian GS is a shareware game where you control a space ship that moves back and forth at the bottom of the screen. Your job is to shoot the aliens that attack you from above and gather bonus points. Invaders from Space is the shareware version of Space Invaders. Object is to shoot the aliens before they destroy your ship.
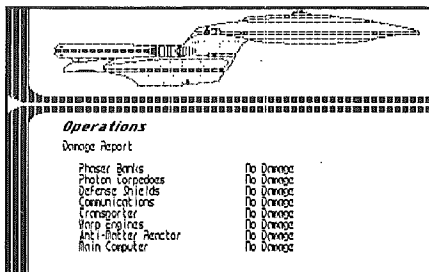
GS195 - Star Trek: 1st Contact

Star Trek: First Contact (version 2.1) is a shareware game written in ZBasic. The object is to explore the universe and to determine the mission of an intruder ship in your vicinity. You control all aspects of the starship command while on the random missions. Game will work on an Apple IIe, IIc or IIGS. Double Solitaire is a shareware game of the Klondike version of solitaire with a twist. Use the same eight foundations and compete against the computer to see who can get the most cards played. Beyond Columns CDA is a new version of the Columns game where you match blocks in rows and columns as they fall from the top of the screen. ShowMe!/NDA/Fx (version 1.0.4) is a graphics display and conversion program for all types of IIGS graphics plus MacPaint and GIF files. Cleaner Clean Up helps to prevent you from messing up the icons in the Finder's desktop. ShadowWrite (v1.3.3) NDA is a full-featured word processor. New features include support for WestCode's Typeset program and the importing of Softdisk Issue Text documents.
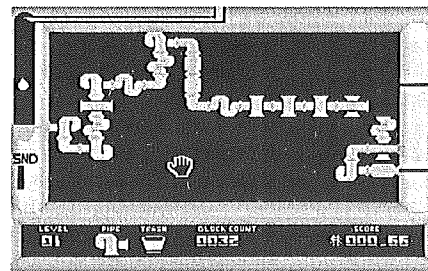
GS197 - Plumb Crazy

This disk includes Plumb Crazy where you will have to build a conduit connecting the left side to the right side. But the water has already started dripping, and you need to connect new pipes before the water runs out the end. The problem though is that the pipe you get may not be the fitting you need. There are 20 different levels. Collocation is a fun game where you duplicate the pattern presented to you by pushing the blocks in place. As you build your pattern there are bad guys bounding about the screen to dissolve what you have built. ExplorerGS is a graphic oriented, adventure game. It first appeared on our disk Volume GS131. Now we've added two new adventures, Daventry and Batroom. In these games you will be battling monsters, bats and worthy opponents in your search for hidden treasures and wealth. We also included the program Game Maker to allow you to create your own Explorer game from scratch. It's an adventure game construction set where you'll be able to easily create your own scenarios.
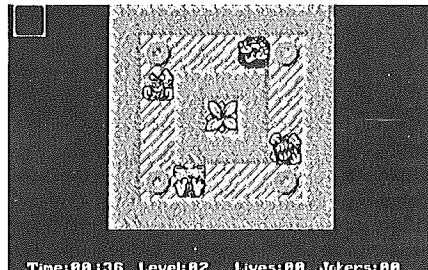
GS198 - The Tinies

Tinies, a strategy game from Brutal Deluxe in France, has all of the features that you'd expect in a commercial product: fantastic graphics, sound effects and it's really fun to play. Plus my hat's off to Brutal Deluxe for doing such a great conversion. The game has 3200 color graphics, it is compatible with System 5.0.4 or higher, it is hard drive installable. In the game, there are 4 colorful monsters called Tinies. It is your job to help them get to their sleeper, or home base, which is the same color as the Tiny. There are 101 different levels and each level has it's own challenges and problems to solve. You can only move one Tiny at a time. Once you start moving a Tiny, he will continue to move in the same direction until he bumps into a wall or an obstacle. There is a time limit and it seems like there is never quite enough time to solve all the problems unless you're completely mistake free. In the different levels, you'll find such obstacles as Arrows that force the Tinies to go in a specific direction, Punches that hit any Tinies that get too close, Teleporters that transport Tinies

according to their colors, Switches that need to be activated, Doors that can only be opened by a Tiny of the same color, and Bombs that explode when a Tiny walks on them.

GS202 - Treasures

Treasures from Heaven is a new shareware game. It is a sequel to the Quest of the Hoard series and based on Atari's Klax. In the game play a wave of random objects are unleashed from the right side of the screen, much like the Tetris style of games. The object of the game is to pile the same type objects in sets of three. To do that you control a shield that can catch the objects as they come across the screen. Once the objects are on the shield you can place them strategically so you get three in a row either vertically or horizontally. When a three in a row is made, those objects disappear. The process continues until there are more than four in a row. This ends the game.
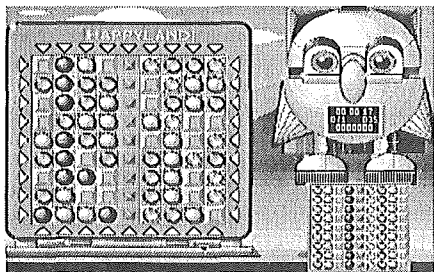
GS209 - Cogito

Cogito reminds me of a two-dimensional version of Rubik's cube. A grid of various colored marbles and tiles is scrambled. It's your job to restore the grid to its original formation. To do this you can move a row left or right, or move a column up or down. Of course, whenever you move a row, it tends to mess up your columns and vice versa. Consequently you have to carefully consider the effects of your moves.

There are 120 different grids or levels for you to solve in Cogito. You can start play on any level so if you find one level too difficult, you skip on to the next one. Cogito is System 6.0 friendly and hard drive installable. It features a musical soundtrack and several different background screens.
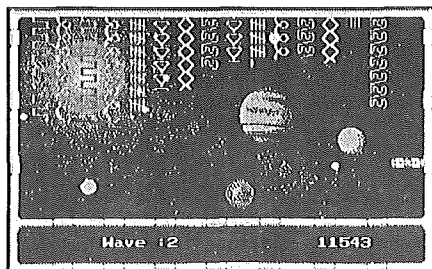
GS210 - Stalactites

Stalactites is a new shareware game by Bill Heineman. It is surprisingly addictive. You use the keyboard to control a small ship around on the playing area. Stalactites start coming down from the top of the screen and two balls bound around on the screen. If you run into either a stalactite or a ball, it destroys your ship. However

moving your ship under a stalactite pushes the stalactite back up giving you more room. Hence the object of the game is to avoid the balls while keeping the stalactites at bay. Along the way, you'll get a shield which destroys the balls but the stalactites start growing faster and more and more balls appear.

Also on this disk is the latest version of ShowMe, a desk accessory which is great for viewing and converting graphics. This version does a great job with GIF graphics.

Cheats & Installs

GS142 - Cheats & Deprotects

A "cheat" is a small program that you install on a computer game and it gives you additional powers which help you to win the game. A "deprotect" is a short program which allows you to remove or disable the copy-protection from a program. An "install" is anything which allows you to install a program on your hard drive. A "walk thru" is a text file which gives you hints for solving an adventure game. This disk contains an install and cheat for The Immortal. It also has aids for Task Force, Qix, Beyond Zork, Gnarly Golf, Keef the Thief, Chessmaster 2100 and many others.

GS152 - Cheats & Deprotects

This disk includes aids for Jack Nicklaus Golf, Fastbreak, Test Drive II: The Duel, Dungeon Master, Transylvania III and many of the Sierra adventure games.

GS192 - Cheats & Deprotects

This disk contains a collection of information and patches which are designed to make some of the commercial games for the IIGS more enjoyable and easy to use. There are cheats which give you increased powers or capabilities in games. There are deprotects which allow you to remove the copy-protection schemes. And there are installs which make it possible to put the game on your hard disk. Most of the items in this collection don't take up much space on disk, so there's a lot on this disk. The featured item is a walk-thru for "Out of This World." It describes how to pass each level and gives all the passwords. Some of the other programs covered on this disk include ChessMaster 2100, Black Cauldron, Keef the Thief, and Neuromancer.

DEMO DISKS

We've had lots of requests for the following disks and so against our better judgement we have added them to the library. Don't purchase them unless you're sure it's what you want. To be included in this group, a disk meets at least one of the following criteria:
1. The program is not interactive.
2. The program is a demo.
3. It has bad language and violence.
4. It doesn't work on ROM 3.0.
5. It must be booted from Slot 5.

GS34 - Nucleus

The first, and perhaps the best, of FTA's many dazzling graphic animations. In Nucleus, a graphic object that looks like a strand of DNA appears within a window on the screen. The object twists around making a 3-D presentation. You have some control over how the object behaves. And all the while, rock music is playing in the background. This program doesn't work on ROM 3.0 and it must be cold-booted from slot 5.

GS183 - Star Wizard

A joystick game in which a paper airplane flys thru a maze. It doesn't work on ROM 3.0 and must be cold-booted.

GS184 - Last Rites '93

This doesn't work on ROM 3.0. It contains an unfinished shareware game and a version of Dr. Mario which does work but sometimes crashes.

GS185 - Sword of Sodan

A demo of an unfinished GS game. It looks neat but is non-interactive.

GS194 - Bulla Plus

This disk contains an odd-ball collection of half-finished games and graphic demonstrations that were written by a group of French programmers. Bulla is a game which has some similarity to the Mario Brothers adventures. Bulla is not finished so you can only move your player through the first level. A joystick is required. Other programs include a spinning Coke can, an oscillator-like animation with background music, and a demonstration of vertical text scrolling.

GS203 - Financial Genius

This disk contains the "crippleware" version of a new financial record keeping program. You will be able to try out all the features but the "save" option has been disabled.

GS207 - Opale Demo

Opale is a demo of a graphic adventure game that has been started but not completed. It is released by Brutal Deluxe. The demo's excellent graphics include various city scenes with animation. The graphics are accompanied by a thrilling sound track. There is no game play or interaction so you just set back and watch.

GS212 - Bille Art

This doesn't work on ROM 3.0 but it does have a complete game. It was written by Brutal Deluxe. In the game, you play billiards and attempt to bank the cue ball off of selected spots. This game also contains some X-rated graphics. This game must be cold-booted from slot 5. When the message "Unable to Load ProDOS" appears, press the Clear key on the numeric keypad and the program will finish loading.

SoundSmith

GS53 - Sound Smith
This disk includes the Sound Smith Program files and 1 sample music file. Sound Smith is a 14 Track sequencer that can be used to create music on an Apple IIGS. The sound quality is superior to any other music program on the market. Sound Smith uses standard ASIF instruments. When instruments are loaded, a piano keyboard is shown, and one can play that instrument by clicking on the piano.

GS54 - Sound Smith Music
This disk contains 6 music files for use with Sound Smith. The names of the selections are: Guetto4, Crystal Hammer, Aldabaran, Footloose, File 52. One of the tunes is a file that demonstrates how to use Sound Smith songs with The Music Studio.

GS55 - Sound Smith Music
This disk contains 6 music files for use with Sound Smith. The names of the selections are: Amegas, Behind, Blizzard, Cambodia, Duggar, End Theme, Garcon, Moments in Love, and S114.

GS56 - Sound Smith Music
This disk contains 7 music files for use with Sound Smith. The names are: Axel F, Big in Japan, Forever, Jungle 2, File23, File35, and File42.

GS57 - Sound Smith Music
This disk contains 8 music files for use with Sound Smith. The names of the selections are: S118, Still, Jigsaw, Blue Monday, Impact, Nothing, Impact6, and Sarcochaser.

GS66 - Sound Smith Music
A number of songs on this disk contain 10 or more instruments and are played back using up to 13 tracks (or voices) simultaneously. All these songs were created by fellow Sound Smith enthusiasts and users. Included are all new songs: Alf, Axel F, Carls Rhythm, Drums, Funkytown, JCD.Magablaster, Song1, Song2, Strange Copter and Yakety Sax.

GS97 - Sound Smith Music
This disk contains 12 new songs which are compatible with Sound Smith. This disk includes Sinc in Blue, Smoke on Water, Faithfully, Open Arms, and Tapper

GS102 - Sound Smith Carols
This disk contains Christmas carols which are compatible with Sound Smith. This disk includes such classics as Deck the Halls, Silent Night and Hark the Herald Angels Sing.

GS149 - DYA Instrument Pack
This disk includes 117 different instruments, all ready for you to use with either SoundSmith or Noisetracker. These songs were sampled using Audio Animator and then converted to the "asif" format.

GS150 - GS<>IRC
This disk includes a Jukebox player that operates like a CD player with controls for Fast Forward, Skip Track and Repeat All Songs. It will play any Sound Smith song including the seven new songs that are on this disk such as Unbelievable, Get the Balance Right, Day at the Beach, Bach 538, Nucleus Theme and Pressure.

GS166 - Sound Smith Jukebox
This disk is a jukebox program that is capable of playing any of the Sound Smith song disks. Along with the music, it combines fascinating animation that comes alive on your monitor. You can select different variations of animation by changing the color and patterns. Three songs are included on the disk plus you get the complete source code for the program.

MidiSynth
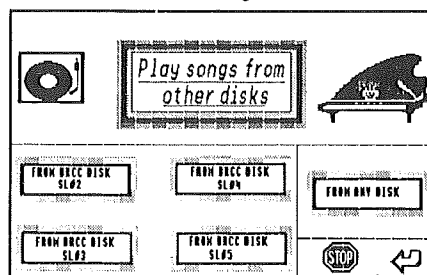
SL01 - Big Red Jukebox
This disk contains everything required to listen to MidiSynth music with just the click of a mouse. Additionally, the Big Red Jukebox provides a way to listen to any MidiSynth songs on other BRCC MidiSynth song disks, or any other MidiSynth songs you acquire. The sounds produced by this remarkable system are really unlike any computer music you've ever heard before. To provide you with an idea of just how great MidiSynth songs are, we're providing a good cross sampling of music on this disk. There's classical selections, including Ravel's Bolero and Pachibel's Canon In D. There's a selection of popular songs, including Puff the Magic Dragon, Piano Man, Blue Moon, Classical Gas, and the Theme from Goldfinger. For Beatles fans there's Martha My Dear and Let It Be. For rockers, there's a version of The Doors' Riders on the Storm.

SL02 - MidiSynth Songs #2
This disk contains 12 musical selections of many familiar popular songs. Included are Africa, Baby Elephant, Day Tripper, Hard to Say, Mork, Nadia Theme, Night Moves, Ommadawn, Misty, Theme from Star Trek: The Next Generation, Take My Breath Away, and When You Wish Upon a Star.

SL03 - MidiSynth Songs #3
This disk contains 17 eclectic musical selections. Included are Memories, Opus 27, Alone, Theme from E.T., Fugue, Hello, My Girl, Theme from Neverending Story, Theme from Perry Mason, Rhythm, Call Me Irresponsible, Intro, Vatican Rag, Stairway to Heaven, Theme from Star Trek 4, Traces and Yesterday.

SL04 - MidiSynth Songs #4
This disk contains 18 more great sounding songs. Included are I'm Not Sure, Beats me, Theme from Bridge Over the River Kwai, Capri, Cheers, Daniel, The Entertainer, Every Breath You Take, I'm Free, In The Air, Largo, Love Story, Moonlight Madness, Nights in White Satin, Nutcracker Suite, El Word, More, and Revolve.

SL05 - MidiSynth Songs #5
This disk contains 12 more MidiSynth songs. Many are classical selections. Included are Amanda, Minuet, Beethoven's Fifth, Blue Danube Waltz, Scott Joplin Rag, Midsummer, Night Moves, Peanuts Theme, Promenade, Short Demo, Sonata, and The William Tell Overture.

SL06 - MidiSynth Songs #6
Lady Madonna, Obladi Oblada, Eleanor Rigby, On Broadway, Canary Bay, Neil Diamond's America, Forever, Every Rose, I'm In the Mood for Love and a banjo laden version of Foggy Mountain Breakdown are on this disk.

SL07 - MidiSynth Songs #7
This disk, which was created by Tony Gonzalez, contains 24 original selections which could best be characterized as modern classical music.

SL08 - MidiSynth Songs #8
This disk contains a number of synthLab song files which can be played using the synthLab module that is part of System 6.0. Some of the songs on this disk include Bach.trio, Misbehavin', Moon River, Priere, and Underground 1.

NoiseTracker
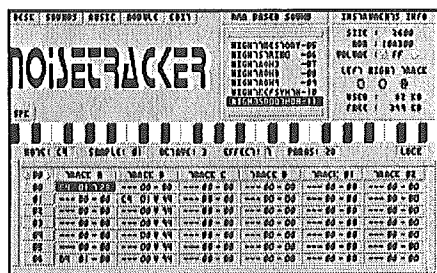
NT00 - NoiseTracker

The FTA is back with the next generation of Apple IIGS music software, NoiseTracker. It is completely Sound Smith compatible, so you can use it to listen to all your favorite Sound Smith songs, and if you're a musician, you can use all your old Sound Smith instrument files to create NoiseTracker music. Plus it picks up where Sound Smith left off, and in addition to offering rich and full sounding music with its 14 track full-stereo sequencer, it lets you create musical compositions you never thought possible before. The FTA has broken Sound Smith's 64K size limitation for instruments. Noisetracker also has the capability of letting digitized sound effects be added to songs.

NoiseTracker is also capable of loading in and playing MOD song files created for the Amiga computer. The FTA has added the Second Sight Sound Editor. This editor will allow you to edit any Apple IIGS, Macintosh or Amiga digitized sound file.

NT02 - NoiseTracker Songs #2

Train, Train Beat, Tune3, Voyager, Wild Thing and Wild West.

NT03 - NoiseTracker Songs #3

Airborne, Airwolf2, Alive, Always On, Amiga, Arcade, Axel F and Azied.

NT04 - NoiseTracker Songs #4

Earth, Ecstasy, Fire, Fashion, Flash Dance, Fletch, Funkdina.

NT05 - NoiseTracker Songs #5

FYC, Ghost, Gilligan, Hard Drive, Homydont, and House.

NT06 - NoiseTracker Songs #6

MOD Music files include: Mission Impossible, I Want It, Kill Game, and Little China. Sound Smith songs include: Moon Music and Space Fox. Two music utilities are also included. They allow you to convert instruments from MOD files into NoiseTracker instrument files.

NT07 - NoiseTracker Songs #7

Let's Party, Loner, MC Hammer, Music Cha, Patzga, Photo, Pianopoli, and Popcorn.

NT08 - NoiseTracker Songs #8

Pimp It Up, QPU.Two and Rainy Night.

NT09 - NoiseTracker Songs #9

Rock It, Slosh, Smoke on the Water, Star Wars, and Tom's Diner.

NT11 - NoiseTracker Song #11

Airborne, Enola.Gay, Approach, AMC, Allright, Aker, After.The.R, and Away.

NT12 - NoiseTracker Song #12

Aceed, Baalmix, Bien, Bionix, Black, Classical, and Forever.

NT13 - NoiseTracker Song #13

Criminal, Ghost.Goblin, Pretend, Galac, FYC, Fall, and Crazy.Trn.

NT14 - NoiseTracker Song #14

Graveyard, Laser, Hurricane, Helico, GrandMix and Gods.

NT15 - NoiseTracker Song #15

Grave, Quantum, ModernArt, Mig29Tune, Masquerade, Imagine and HumanLea.

NT16 - NoiseTracker Song #16

Moongate, Musicx, Not, Phantom, PoorMe and RsiVect.

NT17 - NoiseTracker Song #17

Sar, V42, Sub, TubularBells, Sahara, SunWind, Shadows, ThreeBass, Spy and Self Control.

NT18 - New Mod Songs

This disk contains a number of song files in the "mod" format. They are designed to be played with NoiseTracker (NT00) or ModZap. Included on this disk are the theme from Inspector Gadget and the theme from Fletch. Also included on this disk is the latest version of ModZap.

Misc. Music & Sound

GS63 - HyperStudio Sounds

Are you looking for just the right sound effect to add into your HyperStudio stack? Do you need the sound of a doorbell ringing, a barking dog or a laser gun? If so then this disk is for you. BRCC member Jim Hirsch put together this collection of sounds in ACER format. The primary source for these sound files were HyperCard resource sounds that Jim converted from the Macintosh. Because they are converted from HyperCard sounds, their size makes them very usable with HyperStudio.

GS84 - Music Studio Songs

This disk contains 30 songs for Mediagenic's Music Studio program. Included are songs from Glenn Miller, a Mozart Horn Concerto, movie themes such as "As Time Goes By" and pop classics from the Beatles, Roy Orbison and others. Most songs include lyrics, and are written to take full advantage of Music Studio's capabilities.

GS109 - AudioZap

AudioZap is a full-featured sound recording, playback, and editing system for the Apple IIGS computer. A stereo card is recommended for playback, although AudioZap works just fine in mono. For recording, a Sonic Blaster, Audio Animator, or HyperStudio microphone card is required. The program has the capability to load sounds in the following formats: raw data, 8:4 ACE compressed and HyperStudio. It can save the sounds as raw data, 8:4 ACE compressed files, HyperStudio sound files, or as Apple Standard Instrument Format (ASIF) files. ASIF files can be used as instruments for Sound Smith. AudioZap requires Apple IIGS System 5.0 or higher.

GS144 - Music Const. Songs

This disk contains many songs for use with Electronic Arts Music Construction Set program. There are over 40 Christmas carols, 20 classical compositions, 25 theme songs and 45 rock & roll tunes.

GS162 - rSound Disk

Included with System 6.0 is the all new Sound Control Panel which gives IIGS users the ability to attach digitized sounds to all standard desktop events and activities. This disk contains a large collection of over 50 different sound effects in the rSound format. They include beeps, animal sounds, outer space sounds, bells and many others.

GS187 - Sound Programs

This disk contains several sound and music programs. *Soundsmith Version 1.01* is the latest version of the classic music player and composition program for the IIGS. It is a shareware program by Huibert Aalbers. *SoniqTracker* by Tim Meekins is a freeware program which will import Amiga-style "mod" songs and play them in juke box fashion. *ModZap* by Ian Schmidt is another jukebox player for Amiga mod songs. It is a freeware program. *rSounder* by Paul Benson is a utility to convert binary sound files into the rSound format used in System 6.0. *Mac Sound Grabber* is a neat little utility by Steve Stephenson. It allows you to grab sounds from a Mac file, sample them, convert them, and save them in IIGS format.

Graphics

GS21 - CheapPaint

CheapPaint is a full-featured paint program for the IIGS. It allows you to create and modify artwork in the 320 mode. It has the usual features of most paint programs including copy and paste, lasso, fat bits, color cycling, brushes, stencils and add text.

GS22 - UtilityWorks

UtilityWorks GS has the ability to load, save, and print any type of SHR graphic, display any GS font, display icons, read an ASCII text file or an AppleWorks word processor file.

GS32 - FontAsm

This is the best shareware GS-font editor. It includes many features which are missing in other font editors including the ability to double a font's size.

GS40 - Fractals & Animation

This disk includes 11 IIGS programs that create animated computer graphics that are dazzling, stunning and thought provoking. Included are: Bounce, a program that displays an animated Apple logo; Fractal.GS, a program that creates beautiful fractal geometric images; Moire, a program that displays constantly moving animated graphics; Mosaic, a program that generates kaleidoscopic special effects; Setview, a program that generates fractal images and their Mandlebrot subsets; and SHKalid, a program that generates kaleidoscopic animation.

1.700i

-1.550i
dragon map (normal)
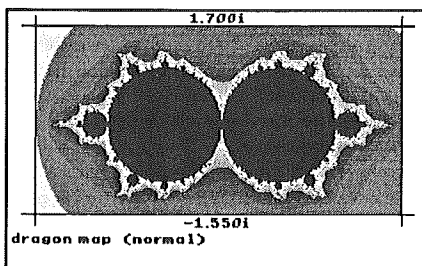
GS107 - YAFP

This is my favorite fractal generating program for the IIGS. It allows you to create Manelbrot, Julia, Dragon or Biomorph fractal graphics. It is very easy to use and contains many useful help screens. The fractals can take a long time to generate (leave your computer on overnight for a large, complex one), but you can also limit the size of the area and the number of iterations so that a fractal is generated within 15 to 30 minutes. There are many pre-generated graphics on the disk, which give you a very good idea of how the different parameters affect the final output.

GS122 - Fkt Graphics

This program can be used to draw graphs of functions of the type f(x). You can use sine, cosine, tangent, etc. The computed graphs are SHR pictures which can be imported into DTP programs like AppleWorks GS. Some of the documentation is in German.

GS130 - Animations

This disk contains a number of Finder launchable animation and sound programs. They include Kendrick Mock's Bush Movie. Andy McFadden adds his Arc3D and Not Modulae in which 3-D objects float in space. The demo shows a cube, the spaceship from Modulae and several other objects. Tim Meekins GS Experience combines a highly intricate spinning Z along with animated text that changes before your eyes.

PRESENTATION PAR &
APPLE II FORT ET VERT !
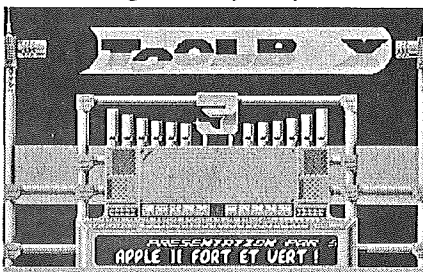
GS134 - Animaga

This disk contains 8 different animated sequences that combine stunning graphics with rock music sound tracks created with Sound Smith. If you liked Nucleus, then you'll want to get this disk.

GS135 - S.A.P.

If you've ever wanted to create your own animated sequences on the IIGS, here's the program to get you started. Kendrick Mock's SAP (Simple Animation Program) allows you to create stunning animations and add your own Sound Smith musical soundtrack or digitized sound effects. No programming knowledge is necessary but a paint program would come in handy. Three modules are included. Use the Projector module to run the actual animations. Use the Actoredit to create action and use the Scenedit to piece together the actions with the backgrounds and the sound track. A step-by-step tutorial is included.

GS136 - The SAP Wall

Inspired by Pink Floyd's "The Wall" rock album, this disk uses the SAP program to combine powerful music, graphics reminiscent of the movie and digitized sounds. It will give you a good idea of just how powerful the SAP animation system is.

GS138 - Delta Demo

The last "demo" program that was ever officially released by the FTA. You'll love the 3-D objects and the fast-paced sound track. We challenge anyone to come up with a better example of just how good the IIGS is when it comes to graphics and sound. A must have for every IIGS lover.
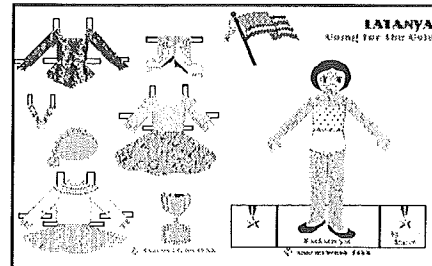

GS140 - Paper Doll Designer

This disk contains clip art and ideas for creating customized paper doll sheets, books and stationary. You use a program like PaintWorks Gold to put together different modules like the doll's head, hair and bodies. Then print them out and have fun.

GS141 - Runes: The Collection

This disk contains System fonts, Finder Icons and Print Shop IIGS graphics, fonts and borders. All of the items are based on the ancient Nordic lettering system called Runes.
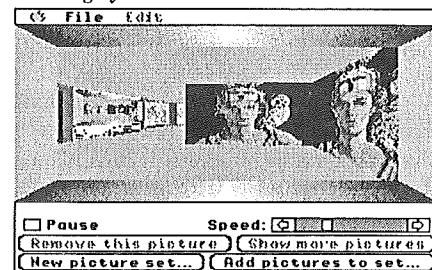
GS189 - Virtual Art Gallery

Virtual Art Gallery by Jason Harper is a unique graphics display program. You select a group of any standard graphic files. The program will convert them to grayscale and then display them as though they were in a virtual art gallery. You can then move through the 3-D gallery and view the art. *GS Entertainment* by Clayburn W. Juniel, III is a graphic slide show and music program. It can show PNT, PIC, ANI and 3200-color graphics. It can show them individually or in a timed display. Plus you can play music in several different file formats.

GS199 - Eyes, Ears & Roses

Chris McKinsey has released two Finder extensions that are shareware. They are called Eye and Ear. Once you have it installed on your System Disk (requires System 6.0 or higher), a Finder extension appears under the Special menu in the Finder. Eye lets you view almost any type of IIGS graphic file by simply double-clicking on it. It works with SHR graphics, 3200-Color graphics, GIFs and several other types. Ear has the same function except that it works with sounds and music. Once you have installed

Ear, you can listen to SoundSmith or Noise-tracker songs by double-clicking on their files. You can also use Ear to hear digitized sound effects. Both Eye and Ear are small files, so they don't take up much room on your System disk.

We've filled up this disk with lots of graphics, sound effects and music files that you can use to try out Eye and Ear. There's even a beautiful 3200-color picture of a rose.

GS200 - FLI Viewer

FLI's are a special type of animation file that was developed on IBM compatibles. Now someone has written an FLI Viewer so that IIGS owners can enjoy watching the FLI animations. This disk includes the viewer (which shows the animations in gray scale instead of full-color) and several FLI sample files including Marilyn Monroe, a motorcycle race and a ray-traced drawing. If you've never watched an FLI animation before, I think you'll enjoy this disk.

Clip Art
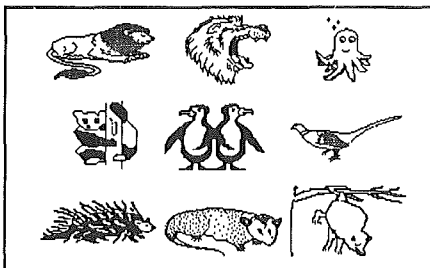
GS50 - Color Clip Art

This disk contains hundreds of clip art images for use with 640-mode IIGS programs, such as AppleWorks GS and HyperStudio. Most of the graphics have been converted from Print Shop format. All graphics are supplied as Apple Preferred Format 640 mode $C0 filetype compressed graphics. All of them have gone through a lengthy conversion procedure that maintains all of the original colors, so no palette manipulation will be necessary.
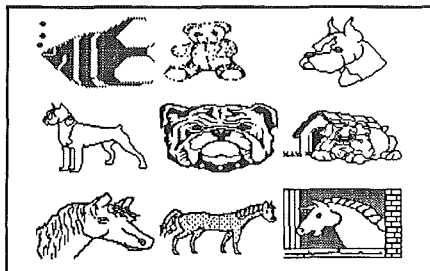
GS51 - Black & White Clip Art

This disk contains hundreds of clip art images for use with 640-mode IIGS programs, such as AppleWorks GS and HyperStudio. Most of the graphics have been converted from Print Shop format. All graphics are supplied as Apple Preferred Format 640 mode $C0 filetype compressed graphics. All of them have gone through a lengthy conversion procedure that maintains all of the original colors, so no palette manipulation will be necessary.
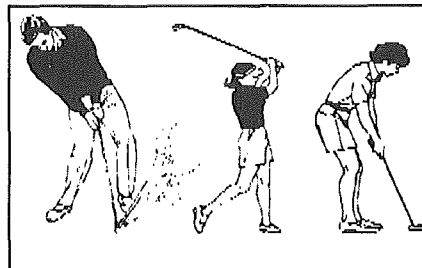
GS59 - John's Clip Art Disk #1

This disk contains a wide variety of SHR clip art which has been converted from public domain Macintosh graphics. This clip art is stored in APF and is suitable for use with *AppleWorks GS, HyperStudio* and other GS applications.
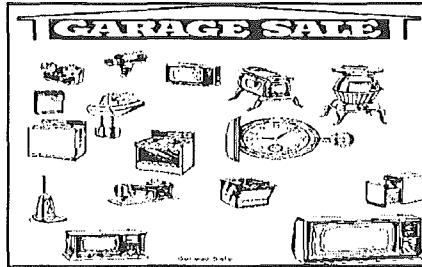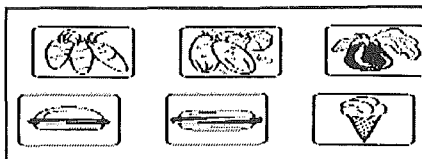
GS64 - John's Clip Art Disk #1

This disk contains SHR clip art which has been converted from public domain Macintosh graphics. The clip art is stored in Apple Preferred format and is suitable for use with AppleWorks GS, HyperStudio or GraphicWriter III.

GS67 - Joe's SHR Art Disk #1

This disk contains 75 SHR, 640-mode, APF graphics. All the graphics are black and white or grayscale, and are ideal for using with AppleWorks GS, HyperStudio, or any 640 mode IIGS paint program. Many of the graphics contain numerous small graphics that may be used as clip art for desktop publishing projects. Included are graphics of famous and not so famous people, children, travel, animals, music, buildings, sporting activities, and computers.

GS74 - John's Clip Art Disk #3

This disk contains a wide variety of SHR clip art which has been converted from Macintosh graphics. This clip art is stored in APF and is suitable for use with AppleWorks GS, Hyper-Studio, and other GS applications.

GS101 - SHR Christmas

We've put together a wonderful collection of Christmas graphics on this disk. All of the graphics are in 320 mode and are suitable for use in most paint programs. Included are angels, Santa Claus's, a nativity scene, a reindeer and much more. We've included two graphic viewing programs on the disk to round out the selection.
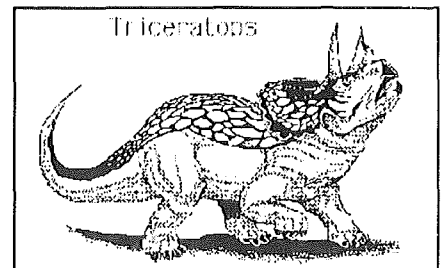
GS124 - Dinosaur Clip Art

Black and white clip art (640-mode) of dinosaurs that we have converted from the Mac. They're great for use in GS programs such as AWGS, HyperStudio or HyperCard GS. You can also import the graphics into Publish-It!. We've included a slide show program.
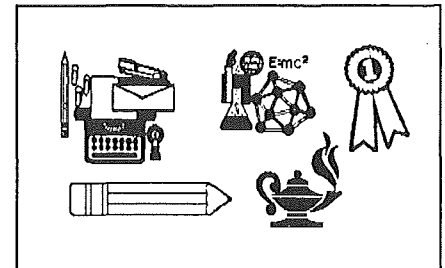
GS132 - 640 Mode Clip Art

If you use HyperStudio, HyperCard GS or AppleWorks GS, there's a very good chance that you've had a need for some 640-mode clipart to incorporate into your designs. This disk contains 29 screens that are in full color and 34 screens that are black and white. Each screen has 10 or more smaller graphics which are the ideal size to cut and paste into most applications. You can use Sneeze which is included on the disk to view the graphics without having to load them into a paint program.
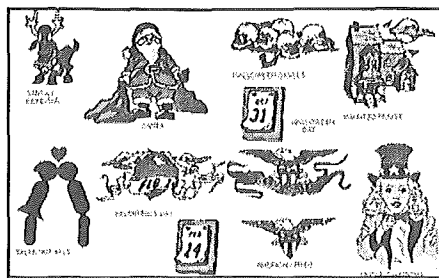
GS171 - Adventure Clip Art

Sheldon Davids, the author of the Rock Smith's adventure series, has provided a disk of adventure clip art. There are 30 pieces of clip art. It includes wall sections, windows, backgrounds, weapons like swords and crossbows, and characters.

GS205 - Holiday Clip Art

This disk contains clip art for just about every holiday you can think of including Christmas, Thanksgiving, Halloween, Valentine's Day and St Patrick's Day. It was hand-drawn by professional artist Michael Weixel. All of the art are 320-mode SHR pictures that are stored in the Apple-Preferred format. It can be used directly with most paint programs such as Deluxe Paint or Platinum Paint. If you want to use it with AppleWorks GS, HyperStudio, HyperCard or Graphic-Writer III, you should first use Super-Convert or some other application to convert from 320-mode to 640-mode.
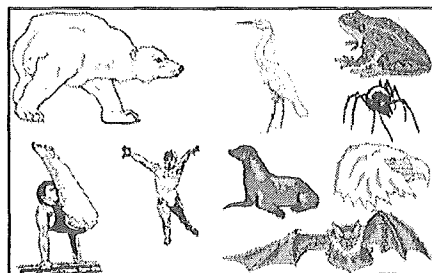
GS206 - Animal/Sports Art

This disk contains more of Michael Weixel's clip art. It contains full-color graphics of animals such as a unicorn, elephant, camel, honey bee, tortoise and snail. Plus several graphics which are sports-related are included on the disk. These include gymnasts, baseball and football players and several others.

SHR Graphics

GS31 - SHR Graphics

This disk contains a collection of 35 Super Hi Res graphics stored in Apple preferred format. Pictures include Bugs Bunny, RoboCop, Enterprise, Darth Vader, Porsche and Tiger.

GS42 - Space Sights & Sounds

This disk contains several digitized photographs and digitized sound files from NASA manned and unmanned missions. Included are graphics from Apollo moonlandings; the Voyager flyby mission to Jupiter, Neptune and Triton; and from the Space Shuttle. The digitized sound files include recordings from the first American to orbit the earth, the space shuttle lifting off the launchpad, and the historic sounds of Apollo 11 on the Moon.

GS43 - World's Best Art Disk

This disk contains 20 scanned SHR images of "The World's Best Art", including digitized reproductions of the works of Degas, Botticelli, Monet, Da Vinci, Dali, Wyeth, and Lautrec. The graphics are 320 x 200 mode $C1 graphics, and can be loaded into virtually any IIGS Paint Program. Included also are 2 graphic viewers: ShowPic NDA is a New Desk Accessory and GS.SYS16 is a stand-alone IIGS graphics viewer program.

GS48 - GIF Graphics

This disk contains over 75 colorful graphics in the GIF format (Graphic Interchange Format) that can be viewed on any Apple II computer. Many of the graphics were originally IIGS SHR graphics, but converted to GIF and included on this disk as they look good at any resolution. Provided are 2 programs that decode and display GIF graphics.

GS49 - Star Trek

This disk contains 19 digitized IIGS SHR graphics of the crew of the USS Enterprise from Star Trek and Star Trek: The Next Generation. Some were digitized from TV; others scanned from autographed photographs. Windows, a menu program to display these graphics is included. Also included are 2 AppleWorks database files (AW v3.0 required) that list every Star Trek episode aired through November, 1989.

GS73 - Space Graphics

This disk contains IIGS Super Hi Res scanned graphics from NASA. All are 320 x 200 mode graphics that can be viewed with the included slide show program, or can be loaded into any IIGS Paint Program.

GS128 - 320 Mode Graphics

This disk contains 33 SHR graphics that are in the 320-mode. They can be viewed as a slide show, used as clip art in HyperStudio and other programs or imported into any IIGS paint program. All of the graphics are saved in the Apple Preferred Format. To view the graphics on the disk, you SHRView which is included.
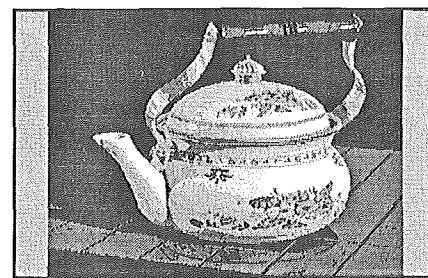
GS201 - 320-Mode Graphics

This disk full of full-color graphics are one's that I have converted from an IBM CD-ROM of public domain programs. I have included a slide show program or you import them into your favorite paint program.

3200-Color Graphics
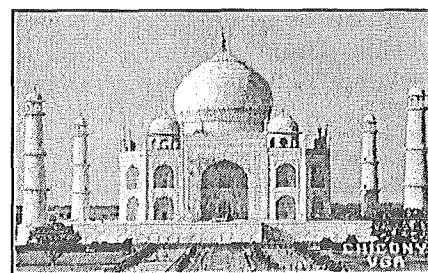
GS96 - 3200 Color Graphics

Although the Apple IIGS is capable of displaying 4,096 different colors, it is incapable of displaying more than 256 colors at any one time. Or, so it seemed. That limitation is no longer valid, as this disk with 18 different graphics on it, will show you. Most of these graphics were created on other machines and then ported to the IIGS but they look great on the RGB monitor. A special viewer that allows you to see these 3200-color graphics is also included.

GS116 - 3200 Color Graphics

This disk contains more 3200-color graphics and two different slide show programs which you can use to view them. 3200-color graphics are a special format of SHR graphics which makes it possible to have a different palette of 16 colors on each of the 200 different scanlines on your monitor. This makes it possible to create some truly stunning graphics. This type of graphic is only good for viewing in a slide show format and cannot be printed or used as clip art.

GS125 - 3200 Color Graphics

This disk contains 18 different graphic images with 3200 colors. There is also a slide show program so that you can view the graphics.

GS126 - 3200 Color Graphics

This disk contains 18 different graphic images with 3200 colors. There is also a slide show program so that you can view the graphics.


GS148 - DYA Exhibit A

Exhibit A is a graphic slide show of 28 beautiful 3200-color graphics of blooming flowers, sunsets, animals and people. The graphics are so good, you'll swear that you are looking at color photographs.

GS159 - Dreamvoir

A desktop styled IIGS graphic version that will display all the current GS graphic formats, while playing background Sound Smith songs. Included with this disk are nine new 3200-color graphics and 4 Sound Smith songs.
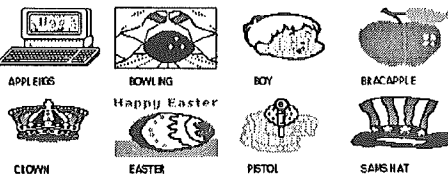
Print Shop Graphics

The following disks contain multi-color graphics, fonts and borders for use with Print Shop GS. The graphics can also be used with either Labels, Labels, Labels or Publish-It! 4. The fonts and borders are only compatible with Print Shop GS. Each disk is shipped with a sheet showing all of the graphics on it. The graphics shown here are only a sample of what is on each disk.
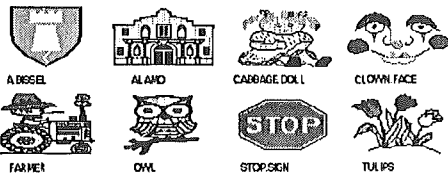
GS07 - PSGS Library #1

This disk contains 70 multi-colored graphics, 10 multi-colored borders, 10 single-colored borders and 15 fonts.
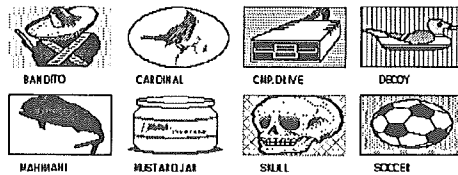

GS08 - PSGS Library #2

This disk contains 70 multi-colored graphics, 10 multi-colored borders, 10 single-colored borders and 15 fonts.
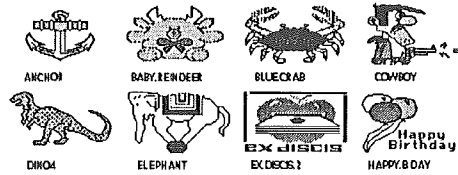
GS33 - Print Shop GS Fonts

This disk contains fonts for use with Print Shop GS. There are over thirty different font styles on this disk and many of the fonts come in several sizes.
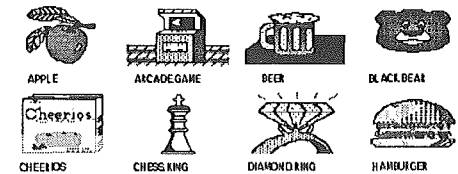

GS29 - PSGS Library #3

This disk contains 72 full-color graphics, 16 fonts, 10 multi-colored borders and 7 patterns.
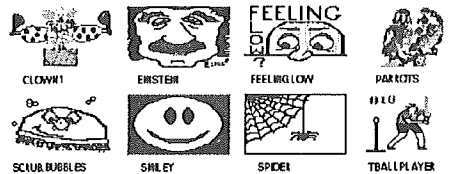

GS35 - PSGS Library #4

Our largest collection of Print Shop GS graphics that we've ever put on a single disk. Graphics are divided into five categories: People, Animals, Vehicles, Symbols and Misc.
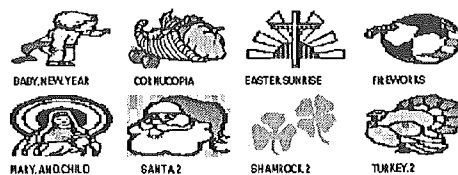

GS77 - PSGS Library #5

This disk contains 72 multi-colored graphics. It also contains 15 new borders and 15 new fonts.


GS78 - PSGS Library #6

This disk contains 72 multi-colored graphics, 15 borders and 15 fonts.

GS100 - PSGS Holiday Libr.

Looking for just the right Santa Claus graphics to dress up your Print Shop GS greeting card. If so, you definitely need this disk which contains over 80 multi-color graphics for Print Shop GS. Each graphic has a holiday theme. There are 7 different Santa Claus's, Valentines, Easter Bunnies, turkeys, fireworks, Jack-O-Lanterns, a wreath, angels, and much, much more.
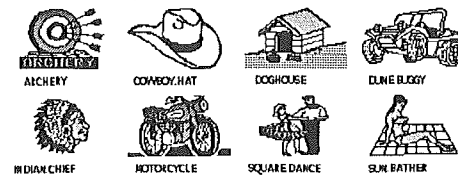
GS106 - PSGS Hodge Podge

An all-new collection of over eighty multicolor graphics for use with Print Shop GS.
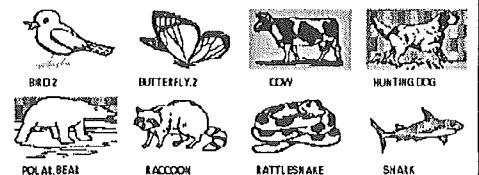
GS123 - PSGS Animal Libr.

An all-new collection of over eighty multicolor graphics for use with Print Shop GS. All of the graphics are of animals.
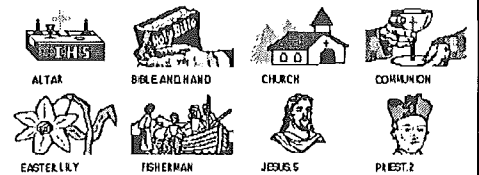
GS133 - PSGS Religious Libr.

An all-new collection of over eighty multicolor graphics for use with Print Shop GS. All of the graphics have a religious theme.
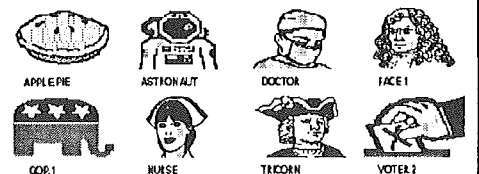
GS163 - PSGS Misc. Library

An all-new collection of over seventy-five multicolor graphics for use with Print Shop GS. Included are several graphics which have a political or patriotic theme.
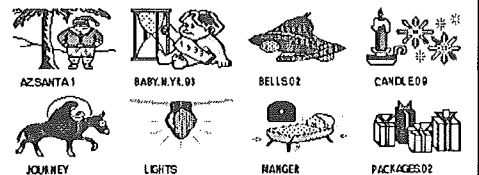
GS193 - PSGS Collection

This disk contains a collection of graphics, full-panel graphics, borders and fonts for Print Shop GS. There are 10 new full-color borders, 10 small-sized fonts and 50 full-color graphics. Plus we've included every full-panel graphic that we could find. These include the White House, a space walk, and other patriotic themes.
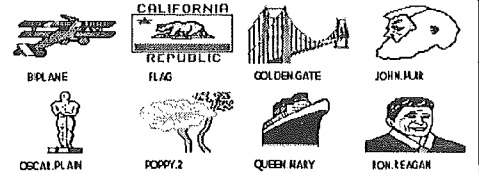
GS204 - California Graphics

This disk contains over 70 multi-color graphics for use with Print Shop GS. Most of the images have a "California" theme including the Golden Gate Bridge, a gold miner, W.C. Fields, a wine bottle, raisins, surfing, hang gliding, an Oscar statute, a mission bell and a trolley car.

Miscellaneous

GS36 - AppleWorks GS Files
This disk contains a collection of templates and sample database files for use with AppleWorks GS.

GS47 - GS/OS Goodies
This disk contains numerous files, programs and patches that will allow any IIGS user to customize their desktop. All files are compatible with System Disk 5.0.4. Nineteen Desk Accessories are provided, including: DeskTop Painter, Area Code reference guide, MemoPad, Screen Blanker, C1 Saver, Calculator, File View, Craps Game, ColorIt, Screen Inverter, Memorybar, Machine Language Error Guide, ShowPic, ShowText, Joystick Calibrator, Super Info, Write It Word Processor, and STS graphic creator. Other utilities include System Switch, SCSI Hacker, HDFormat, Disk Timer, IconEd, Print Buffer INIT and Custom GS/OS.

GS62 - Desk Accessories
Included are Desk Accessories that will allow one to format a disk while within programs that don't have a format option; several file utility DA's that will let you copy files, or view text files from within other programs; several that give added control to using an ImageWriter printer; a DA that will let you see what any font looks like; a DA that will locate for you any file located anywhere on a hard drive; DA's that display the time; DA's that play back digitized sound files; one that is a *Tetris*-like game; one that allows you to view the contents of any file; and a DA that is a mini word processor.

Several very useful utilities are included for those of you who telecommunicate. NuPak GS allows one to extract Macintosh files that have been packed by the compression utility StuffIt. Resource Spy allows you to take Mac fonts and icons and convert them to Apple IIGS format.

GS76 - Write-It! NDA
This disk contains a fantastic NDA (New Desk Accessory) called Write-It!. It is a full-blown word processing program. Also included on the disk is a label making program, a program that makes audio cassette labels, and a RAM chip tester for expansion cards.

GS83 - IIGS Utility Programs
This disk contains a number of "must-have" programs. Font/DA Mover allows you to load fonts and desk accessories "on the fly" from any disk. A2.FX reads Macintosh formatted disks and converts files for ProDOS compatibility. Finder.Patcher provides numerous patches for the Finder to allow folders on the desktop and Open Apple command equivalents for all of the Finder's pull-down menus. RunQ provides a method to automatically launch a program of your choice on boot-up, thereby bypassing the Finder. UserNDA allows loading of IIGS Desk Accessories on the fly. File Manager is an NDA and FileTools is a CDA. Both programs allow you to copy files, etc. TransProgGS allows you to quit from a IIGS application and instantly run another program, without returning to the Finder. If you want the power to be your best, this disk will help!

GS93 - Shrink-It!
This disk contains the long-awaited IIGS specific version of ShrinkIt, a program that has become the de facto standard for Apple II file compression. Not only can ShrinkIt extract files created with any Apple file compression techniques, it can also successfully extract files created on Mac, IBM, Atari St, and UNIX systems. The latest version of the 8-bit ShrinkIt program is also on the disk. Other programs on the disk are SnowTerm, Agate, and Death Hunt.

GS94 - Modulae
If you like Apple IIGS music, graphics, and animation, just pop this disk into Slot 5, Drive 1, re-boot your computer with Slot 5 set up as your Startup Slot, fasten your safety belt, and be prepared for a wild and dazzling ride across a 3-dimensional universe created by the French software group known as FTA. Modulae is an interactive demo of stunning 3-D animation, played to the beat of toe-tapping rock music. As the 30-minute demo progresses, you will see vector balls, free flight, fillmode 3-D, and calculated animation modules. Most modules allow user input, allowed by clicking the switch to take you out of automatic mode.

GS99 - Twilight Shareware
This disk contains a number of very useful programs for the IIGS. The neatest program on the disk is Twilight, a new screen saver CDev program. Twilight is a completely modular program written as a Control Panel Device. Once you have it installed, it will automatically blank the screen whenever the IIGS is inactive. There are several different types of 'blanker files' to choose from. They include a jigsaw puzzler, a star shooter, a worm program, a simple fade out and an animated 1.5" rotating globe. There is even a module that lets you draw the shapes to be animated.

Other programs on this disk include: First Start, TransProg program selector, Text Screen Saver CDA, Reslin Resource Editor, ClipIt NDA, Errorcodes CDA and the LoadFont NDA.

GS120 - Icon Mania
Supplied on this disk is every IIGS freeware and shareware icon editor in existence. There's IconEd, DIcED, two versions of T.I.E. and Iconographer. Plus we've included hundreds of predesigned icons for just about every IIGS program that has ever been published. There are over fifteen different icons for the Trash Can. With this disk, there's absolutely no reason to not dress up your IIGS Finder program.

GS121 - Horoscope GS
This is a desktop program to generate and print birth horoscopes. You enter the date of birth and the longitude and latitude of your place of birth. A horoscope will be drawn which represents astronomical information such as the positions of the planets at the time of birth. Many people believe that a person's character is affected by planet positions and such.

GS127 - Productivity Pack
This disk has two powerful word processing programs, complete with pull down menus. These programs allow you to use any IIGS font to print out your documents. ElfWrite and GSxEdit are both great for word processing on a budget. TypeFace is a program that displays on the screen all of the different characters that comprise a font. There are also several useful Desk Accessories on this disk. Error Codes will act as a reference guide because it lists all the error messages generated from ProDOS, GS/OS and the IIGS Toolset. Chronos II is a multi-function clock that shows in the menu bar. Super Info II displays information about memory, error messages, and it lets you change filetypes and aux filetypes. El Macro is a CDA that is designed to create and execute macros from any ProDOS.8 or GS/OS program.

GS139 - Solar Eclipse Tutorial
This disk presents a slide show tutorial about solar eclipses. Some of the screens contain historical information, others talk about the myths that surround eclipses, plus there are maps showing the patch of an eclipse. The presentation is enlivened by photographs and computer modeled eclipses.

GS151 - Way Cool Jazz
In the January 1992 issue of A+/inCider, Joe Kohn wrote about a disk full of icons, CDevs, Inits and Desk Accessories which will customize the way your IIGS looks and feels. This disk contains all of the programs mentioned in the article including Finder View 2, Automenus, Init Master, SoundOff! and many others.

GS154 - Gyrus Desktop
A full set of utility programs for your IIGS including a full function calculator, an alarm clock, a digitized sound player, a Chinese Checkers-like game, a mouse odometer, an animated screen blanker, a SHR screen saver, a text file reader, several games including A-Maze-Ing (3-D maze game with sound). Plus

there are utilities that load fonts, Inits and Desk Accessories "on the fly." There's a filetype changer, a fast 3.5" disk formatter and much more.

GS156 - Astronomy
EclipseGS by Larry Bell will alert you when the next solar or lunar eclipse will be visible in your area. It will even display the next eclipse on the screen. Also included on this disk are a series of NASA newsletters and text files which detail the Ulysses, Galileo, Voyager and Viking missions.

GS158 - System 6.0 Special FX
This disk includes several patches to fix some minor problems with System 6.0's Find File NDA, the Sound Control Panel, and ProDOS.8 with a RamFast SCSI card. There's also a lot of software here that will let you take advantage of the new features of System 6.0. QuickLaunch and Quit-To v 2.0 make it easy to switch from one application to the next without using the Finder. Automenus 2.0 lets pull down menus pull themselves down. Custom GS/OS let's you change the message displayed while your GS is loading and we've even included five new sound files in the rSound format for the Control Panel.

GS161 - Make the Switch
This disk contains a number of tools that help you convert certain types of data from Mac and IBM computers into a format usable on the IIGS. This companion disk contains the tools necessary to convert some graphics, icons and digitized sounds as well as providing the means to download, via modem, some Mac and IBM files and make them usable on the IIGS. Included are A2.FX, Agate, Audio Zap, FAX, GIF strippers, HFS.Link, Icon Applicator, IconEd, Resource Spy, ShowPic, Shrinkit and STS, as well as several long articles describing how to use all these valuable utilities.

GS167 - System 6.0 Desk Accs.
We took every Desk Accessory that we could find and tested them for System 6.0 compatibility. Then we filled this disk with those that worked. ShowPic will display and convert SHR graphics. Others included on the disk include Big Edit Thing, Calc.CDA, Calendar 2.1, Disk.Witch, File.CDA, File Manager, FileTools, FinderReader, Font.DA Installer 2.0, Havok 2, MenuTime, Odometer, PacMan Nda, SHR saver, Spooler, SuperDataPath and Tearbar.

GS168 - Formula Club
This disk is a terrific interactive game for chemistry students to use in practicing chemical symbols and formulas. The game works by randomly generating chemical formulas from the ion list saved in the program. The name of the formula is displayed in large font and the student types in the correct chemical formula.

GS170 - Inits Galore
This disk contains many new system extensions (NDAs, Initialization Files, Control Panels, and Sounds) that can add many new functions to the Finder in System 6.0. Included are 8 Init Files that go in the System.Setup folder. These files allow you to play MidiSynth music, add keyboard equivalents, give more information about a specific file, play Control Panel sound files, and control the activation of Inits, Drivers and DA's. Also on this disk is a collection of rSounds, a great music application, an icon verifier, an NDA clock, a Control Panel that changes the colors of the desktop and more.

GS173 - DOS Solutions
This disk contains 14 utilities for the Apple IIGS. The utilities include ShowMe, RefDesktop, ZipGS bug fix, DOS 3.3 Solution, UltraBlank, Blanker, Wild Icons, Wator, DiskWitch, FileCDA, SynthInit, TeachRead, MenuMaster, and SuperDataPath.

UltraBlank and Blanker are screen saver utilities. DiskWitch is a CDA that allows file and disk operations such as renaming and copying. FileCDA provides the user with file info including the type and size. DOS 3.3 Solution provides a method to copy and run some DOS 3.3 programs from the Finder (including installing them on a hard drive). TeachRead allows you to read Teach and text files from the Finder. MenuMaster allows you to customize your desktop menus with different colors and fonts. SuperDataPath allows you fast and convenient access to often used directories and their files.

GS186 - Utility Programs
This disk contains a number of new and exciting programs which add new features to your IIGS applications. Keyboard Extender is a freeware PIF which adds functionality for owners of an extended keyboard. BRAM Checker checks the contents of the Control Panel settings which are stored in the Battery RAM. It will notify you if any changes have occurred since the last time you booted your system. Scrapbook NDA is a clone of the Mac Scrapbook. It allows you to copy your favorite graphics into the scrapbook and then they will be easily available to be pasted into an application. GUIMaster lets you customize the colors for windows and alerts on the desktop. ProBoot is a utility which makes it easy to boot up your 3.5" drive if you have a hard drive. SANE Fix fixes up a bug in the SANE toolbox. It will help prevent crashes in AppleWorks GS. ShadowWrite is a freeware DA word processer. It features rulers and text justification. Plus you can use it to print or view Teach, Text or SRC documents.

GS190 - Instant Access
Instant Access is a shareware program launcher that is meant to replace the Finder as the program you use to do all your launching and file maintenance. It should be able to do everything the Finder can and more, but it only uses a fraction of the disk space that the Finder uses and it loads a lot faster.

This program can launch S16, SYS and BAS files. It can install CDA and NDA files. It can view TXT, AppleWorks and Teach files. It can display most types of graphic files including compressed, GIF, and 3200-color. It can play most digitized sound files, SoundSmith and Amiga Mod songs. Plus you can do the standard file management procedures such as copy, delete, rename and format.

IconEd 2.0 is the latest version of an Icon editor. It is a shareware program you can use to change the appearance of icons, the names of their files, and tell the Finder where to find the application that created a particular document.

GS191 - MultiGS & Patches
MultiGS is a "poor man's" version of The Manager. It allows you to launch up to seven applications simultaneously and then switch back and forth among them. I haven't done much testing but it looks really neat. This disk contains two very useful patches. The first fixes the bug in the System 6.0.1 "Choose Font" menu. The second patch lets The Manager and Signature live in peace with each other.

GS196 - Utilities & More
This disk is loaded with a collection of utilities and other programs to try out on your GS. Key Notifier is a Control Panel Device (CDEV) that provides several features related to keyboards. Tsukue is a permanent initialization file that monitors the launches of applications. It will launch them smoothly without reverting to the text screen while loading. IIGS Memory Wizard is an NDA that displays the status of your system's memory. IIGS Clock Works is an NDA that displays the system time and date in the menu bar. Drag Window eliminates the dotted lines that the window manager draws when you drag a window around. JumboDesk is an NDA that expands your desktop to manage large numbers of windows. PCT Savior is a Ram disk utility for PC Transporter users. Capture is a Print Manager port driver for debugging printer drivers. RUNQ is a program launcher utility that allows you to instantly switch from one application to another without re-entering the finder. StampOut is a TIF, which you install on your boot disk. It will increase the speed at which writes to ProDOS formatted disks occur. EMACS is a full screen text editor for creating and changing documents, programs and other text files. KeyChanger allows you to change the EasyMount key equivalent to whatever you want. LPLaser is a printer driver that offers greatly reduced printing times for the LaserJet printers.

GS208 - Foundation
Foundation is a resource editor for Apple IIGS programmers. It was originally a commercial product but it has recently been released as freeware. You can use Foundation to create or modify the resource fork of any IIGS application. Although primarily a tool for programmers, end users can use Foundation to customize applications to their liking. For example, it can be used to alter the key-equivalents that are used in a menu.

HyperCard GS

Disks HC01 through HC06 require HyperCard GS and at least 2 Megs of RAM. You can order the six disk set of HyperCard GS from Big Red for only $10. Use product number SX90.
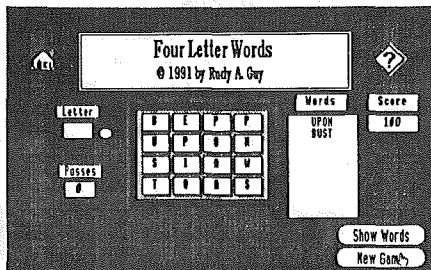
HC01 - HCGS Starter Stacks

There's something for all HyperCard GS users on this disk. Included are a few stacks just for fun, including one that generates random Haiku poetry, and one that generates random philosophical statements. There are a few stacks for children, including a Story Board, a word game, and a math exercise. There are productivity stacks, including one that prints a calendar for any month, a To Do reminder stack, a stack to keep track of your CD collection, stacks to keep track of checking and savings accounts, and one to keep track of inventory. There's even a computerized version of the Briggs-Meyers Personality Type test used by psychologists.

HC02 - HyperTalk Scripters

HyperCard GS includes a built-in powerful programming language, HyperTalk, that allows users, through the use of scripts, to create powerful interactive stacks. This disk will help you as you start to learn about HyperTalk, and will provide you with many routines and tools that you can easily copy into your own stacks. None of these stacks are locked, so you can study the scripts, read about what they accomplish, modify them for your own needs, or just copy them into your stacks. Included on this disk are

Animated Icons; ResStation, which allows you to examine resources used in icons, sounds, Xcmds, and cursors; Color Master, a palette manipulation utility; Visual Effects, a library of special effects; Auto-Scripter, a complete set of scripts and routines that you can freely use to spruce up your stacks; BackGround Music, a utility that lets you add music to stacks; DB to Stack, a $5 shareware utility that imports AppleWorks Data Bases into HCGS; ShowMe, a utility that displays scripting information contained within a stack; and Script Changer, a set of routines that lets you easily modify scripts.
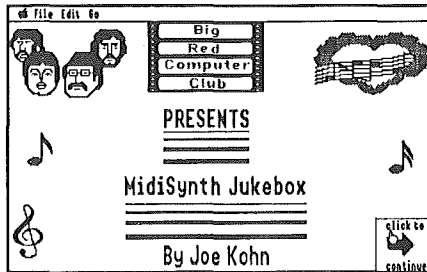
HC03 - MidiSynth Jukebox

This disk features a stack which can play any MidiSynth song. It has fifteen popular songs included such as Africa, Axel F, Baby Elephant and Blue Moon.

HC04 - HyperFun

This disk features a HyperCard version of an Eamon adventure complete with SHR graphics. The program is mouse driven and gives you a good idea of just how powerful HyperCard really is. Copy the stack to your hard drive before running it. There's also a couple of other small stacks for your amusement.
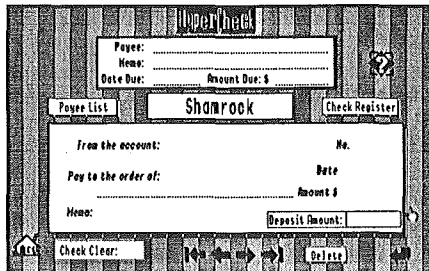
HC05 - HyperHome

This disk features a stack which can be used as an introduction to HyperCard and it details how to use may of HyperCard's tools. ScanForGold is a stack tutorial on how to get the best results from your hand-held scanner. For the chemistry major, there's a stack of the Periodic Table and HyperChecking will help you to balance your checkbook. Plus there's HyperSavings and a Recipe stack.
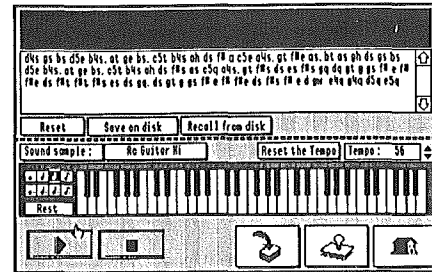
HC06 - HyperCard Composer

This is a large-sized stack that will be welcomed by stack designers who play the piano or other keyboard instruments. When the stack is run, the user is presented with a full 88 key piano keyboard. You can play songs by clicking the mouse on the correct keys. As you play, the notes will be recorded into a HyperTalk script that can easily be copied into any other stack. There are nearly 30 different instruments included so your composition can sound like a saxophone or a digital piano.

HyperStudio Stacks

Disks HS08 through HS63 require either the HyperStudio GS program or the HyperStudio run-time module. HyperStudio GS is available from Roger Wagner Publishing.

HS08 - HyperSpace

HyperShuttle, by Jim Hirsch, is an exciting and educational stack that describes in great detail the 1989 flight of the Space Shuttle Atlantis, on its mission to deploy the interplanetary probe, Galileo, on its 6 year voyage to Jupiter. The stack contains a digitized sound of the launch of the Space Shuttle, and contains lots of nicely done graphic screens, as well as very detailed textual material that describes all aspects of the Galileo flight. HyperSpace, by Charles Baca, is a tour of our solar system that uses digitized sounds and graphics. One embarks on the grand tour by clicking on graphic representations of the planets.

HS09 - Presidential Stack

This Presidential Stack was created by Joel Helton. Graphics of all the presidents (scanned from either oil paintings or photographs) are presented, and the user can click on any president, and learn a slew of little known facts about each.

HS10 & HS11 - Williamsburg

With this two-disk stack, you can visit colonial Williams-burg without leaving the comfort of your own home. By using this stack, you will learn about the historical background of Williamsburg and then you will take a tour of the restored village. Be sure to visit the Bruton Parish Church, the old windmill, and the Guardhouse.

HS17 - Messerschmitt Stack

This is a shareware stack which details the history and markings of the Messerschmitt 109,

a World War II German fighter plane. It contains colorful drawings of the airplanes showing their various markings. The stack covers heraldry, markings and the G-6 aircraft.
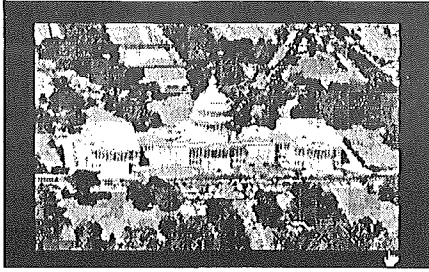
HS18 & HS19 - Capitol Stack

This two-disk stack by Duane Gossett is a simulated tour of Washington D.C., with a few twists and turns along the way, just for fun. There are several sound effects, and some neat animations. You'll visit the White House, the Capitol and even the Pentagon. This is a program that students, educators, or anyone interested in history should enjoy.

Ceratosaurus
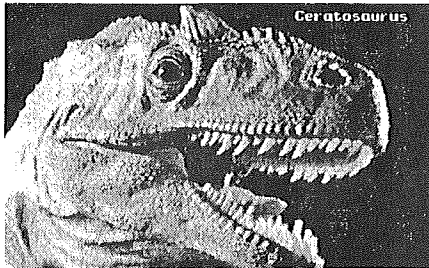
HS20 & HS21 - Dinosaurs

This two-disk stack by Larry W. Linson is all about dinosaurs. The dinosaurs are divided into three major groupings: meat eaters, big dinos and plant eaters. Within each grouping, there are several sub-groupings. For each sub-group, the user is shown a chart of the relative size of each dinosaur, a map of where the dinosaurs are believed to have lived, a small amount of textual information on each dinosaur and three or four scanned graphics of dinosaur.

HS25 - Farm Animal Stack

This stack was developed by the father of a five year old child who is developmentally disabled. It is appropriate for the age range of 2 to 4. Farm Animals has pictures of common animals and sounds. The stack has been adapted to be used with a Unicorn expanded board / AFC as well as the Touchwindow.

HS26 & HS27 - The Civil War

This two-disk HyperStudio stack is a summary of the causes, beginning, major leaders, major battles, and conclusion of the Civil War. The graphics were created with a Quickie scanner, and there are some really good battle sound effects and music. The HyperStudio run-time module is included.

HS28 & HS29 - Monticello

This two-disk stack features a simulated trip to Monticello, Thomas Jefferson's Virginia home. This stack includes sound effects, scanned

graphics and even some animation sequences. There are some real unusual events that happen on your trip to Monticello including a visit to a haunted house. This stack is not only interesting from a historical standpoint, but it's also fun and entertaining.

HS30-HS35 - Star Trek: TNG

If you love Star Trek: The Next Generation, you're going to love this long awaited 6 disk HyperStudio stack from Scott Everts. It is a virtual encyclopedia of the hit TV show. From the opening chords of the digitized Star Trek theme song to the last entries of shows broadcast during Season 4, everything about this stack is wonderful. Most screens look like the USS Enterprise's computer screens. Detailed information is provided on every show ever aired, every character in every episode, every planet visited, and so much Star Trek trivia is included that you'll learn who wrote and directed each episode, even whose voice is used by the computer. You'll listen as the Enterprise warps out of orbit, listen to people beaming up and down, hear phasers and photon torpedoes, and see scanned photographs of the crew.

HS36 - Fractal Geometry

This disk features two stacks by Doug Beeferman that explore Fractal Geometry. The Mandelbrot stack provides an excellent overview of fractals, what they are and how they are created. The Sierpinski Gasket stack is devoted to that particular fractal image. Other stacks on this disk include a Chemical Reference stack and a stack on how maps are colored. Plus there's a stack that demos a series of XCMDs.
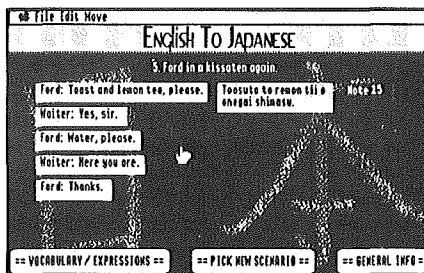
HS38 & HS39 - Japanese

This two-disk stack by Craig Steffler is designed to assist the native English speaker who is just starting to learn the Japanese language. It features over 600K of digitized sound files of native Japanese men and women speaking common phrases. This stack requires 1.5 Megs of memory.

HS41 - Reading Stack

Joel Helton has designed these two stacks which are designed for beginning readers. The first stack takes the reader on a simulated trip to the zoo in which you can hear the animals roaring. Using digitized sounds, the stack will narrate the trip while the sentences appear on the screen. In the second stack, the child completes a sentence by clicking on the proper multiple choice answer.

HS42 - Reading Stacks

Reading 2 contains a cute story about a caterpillar turning into a butterfly. Colors is a stack designed to help children learn to spell the colors. Reach for the Smile is a cute game by Doug Beeferman which will help kids learn the phonetic sounds. The object is find a picture which starts with a given letter.

HS43 - Sounds of History

This stack displays photographs of famous people or events and a short historical synopsis. The user can then listen to a snippet of an actual sound that is connected. For example, you can hear the first words that Thomas Edison spoke on the telephone, a speech by Charles Lindbergh, an account of the Hindenburg disaster and several other historical events.

HS45 - Sound F/X

This disk is filled with 45 unusual and unique digitized sound effects that you can easily incorporate into your own stacks. Included are numerous beeps, whooses, drums, barks and clangs. We've included a simple stack that has a button for each sound. This makes it very easy to decide which sounds you want to use.
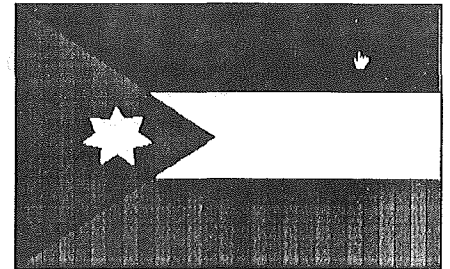
HS46 - Middle Eastern Stack

This stack gives you a geographical and historical lesson in the Middle Eastern countries including Iraq, Syria, and Lebanon. There's a map of each country and a picture of its flag. This is an excellent educational stack!

HS47 - The Environment

This disk has two stacks by high school students which deal with saving the environment. Environmental Problems by Stephen Schwarz deals with water pollution, pollution in the third world and pollution in industrial areas. Save the Planet by David W Hildebrand deals with recycling and activities you can do to help save the earth.

HS48 - Developer Stack

This disk gives detailed information and sample code for how to write your own extensions to HyperStudio 3.0. You learn how to program transitions, New Button Actions and Extras. It requires Merlin 16+ or Orca/M.

HS49 & HS50 - The Castle

The Castle is a graphic/text adventure created for use with 5th & 6th graders. The Castle is a simulated role playing adventure involving a knight in search of a kidnapped princess. In