

PROGRAM DESCRIPTION

SAUCER INVASION is a high resolution graphics game for the Apple II microcomputer. The object of the game is to destroy as many alien flying saucers in the time allotted using the ground to air missiles at your command.

LOADING INSTRUCTIONS

1. Press "RESET" key. (asterisk and cursor appear)
2. Type: 4A.FFR800.1FFFR
3. Press "RETURN" and start tape recorder.
4. When the asterisk and cursor reappear hold the "CTRL" key down and press the "C" key. Then press "RETURN".
5. Type: "RUN" and press "RETURN".

OPERATION

The launch positions of the ground to air missiles are controlled by the game paddle. Launching of the missiles is initiated by pressing the button on the game paddle.

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GUARANTEE

POWERSOFT, INC. guarantees the playback of its pre-recorded tapes when purchased new, provided the playback head of the tape recorder used is properly aligned. All pre-recorded tapes are produced on the finest quality professional duplicating equipment available. The program is recorded at least twice on the cassette.