

instructions for

SPACE MAZE

by Bob Bishop

PROGRAM DESCRIPTION

SPACE MAZE is a high resolution graphics game for the Apple II microcomputer. The object of the game is to maneuver your space craft through a maze as fast as you can without touching the walls of the maze.

LOADING INSTRUCTIONS

1. Press "RESET" key. (asterisk and cursor appear)
2. Type: 4A.FFR800.1FFFR
3. Press "RETURN" and start tape recorder.
4. When the asterisk and cursor reappear hold the "CTRL" key down and press the "C" key. Then press "RETURN".
5. Type: "RUN" and press "RETURN".

OPERATION

The horizontal and vertical velocities of the space craft are controlled by the game paddles. When the "READY TO LAUNCH" sign appears press "RETURN" to start the game.

Copyright © 1978 and published by POWERSOFT, INC. P.O. Box 157 Pitman, New Jersey 08071
All rights reserved.

GUARANTEE

POWERSOFT, INC. guarantees the playback of its pre-recorded tapes when purchased new, provided the playback head of the tape recorder used is properly aligned. All pre-recorded tapes are produced on the finest quality professional duplicating equipment available. The program is recorded at least twice on the cassette.