

HOW DOES WORD MASTER TEACH?

To play Word Master, the student must manipulate letters to form different words and use logic to decide which new letters and combinations to try. The game help develop reasoning ability and vocabulary.

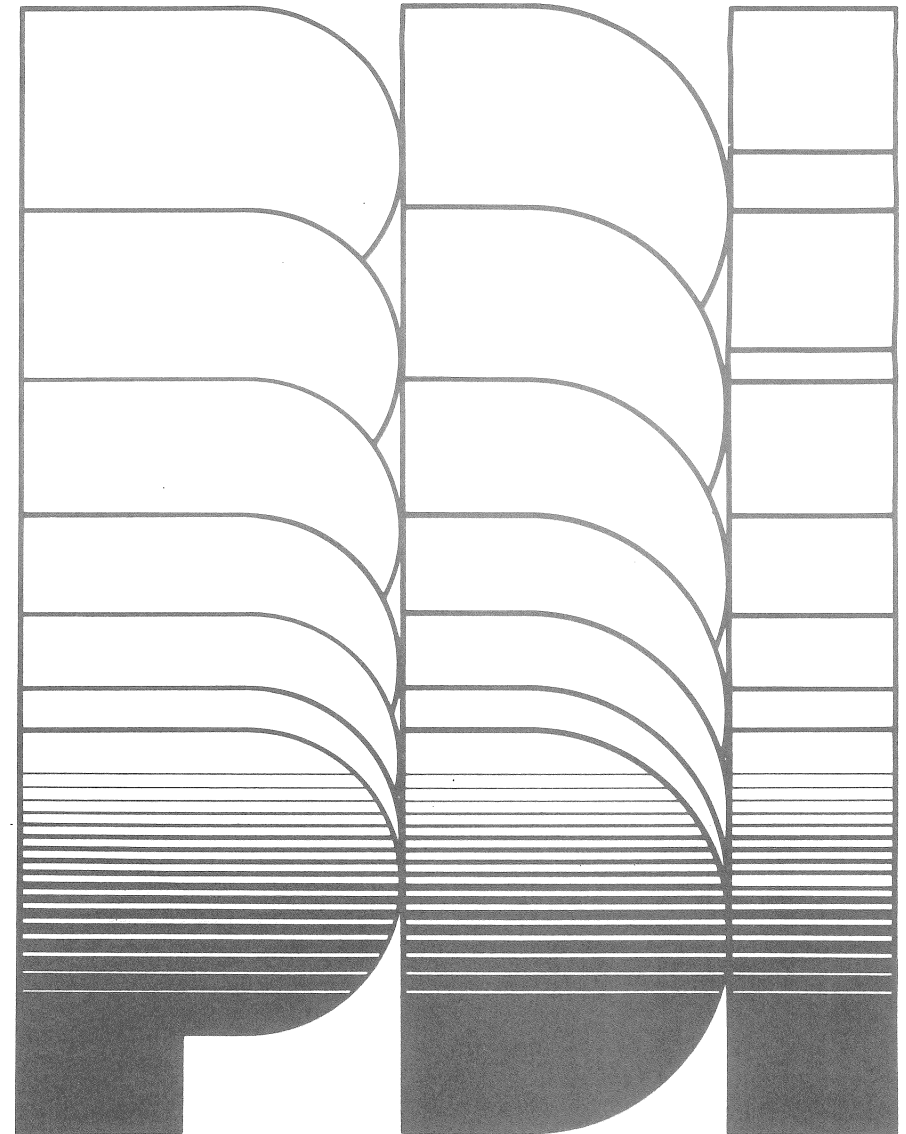
HOW DO YOU USE STORY BUILDER/WORD MASTER?

Load the cassette, following general instructions in your computer manual. Be sure the cassette recorder head is clean. Adjust volume levels if necessary. The computer will prompt you throughout each program so you'll know how to proceed. It will also give you instructions if you need them.

You are now ready to load the cassette.

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Guide



PROGRAM DESIGN INCORPORATED

**STORY BUILDER
WORD MASTER**

WHAT IS STORY BUILDER/WORD MASTER?

Story Builder, on Side A of the cassette, is a series of three programs that give practice in basic grammar skills. Word Master, on Side B, is a game that builds basic vocabulary and logic skills. All games are suitable for players age nine and up. Word Master is highly suitable for adults as well.

HOW DOES STORY BUILDER WORK?

In order to begin to play Story Builder, the player must have been introduced to the basic parts of speech. Most players have covered this in school. In addition, the first Story Builder program is a lesson that reviews the meaning and use of nouns, verbs and adjectives. You can have as much practice as you wish. The computer will keep giving examples until you type Ø as your answer.

In Story Builder the computer asks the player to supply words to be used in a story the computer will write. The computer asks for a noun, a verb and an adjective. Then the computer uses these words in the appropriate places in its story. Of course, if the student supplies a word that is the wrong part of speech, the computer will still use it even though the story won't make much sense. The object is to produce a story that does make sense. There are two programs in which the computer writes a story, with a total of ten different basic stories. The stories are familiar nursery rhymes.

HOW DOES STORY BUILDER TEACH?

To play Story Builder the player must use his or her knowledge of parts of speech to supply words to the computer. Because the words are then used in a story, the player learns the role each type of word plays in a sentence. And when he or she makes a mistake, it's very easy for the player to see what went wrong. This practice helps players with word classification, which is often considered an important part of writing skills.

HOW DOES WORD MASTER WORK?

In Word Master, the player must try to guess the three-letter word the computer has picked. When the player guesses a word, the computer tells how many letters are correct and in the right location in the word. The computer also tells the player how many letters are correct but in the wrong place. The computer doesn't tell which letters are correct, however.

The player makes several guesses, each time trying by logic to get the word. The object is to guess the word in the fewest possible number of tries.

Here's an example:

GUESS	COMPUTER RESPONSE
1. CAT	1 letter correct and in right position
2. TAP	1 letter correct
3. TAN	2 letters correct and in right position
4. TAX	RIGHT!